

PROJEKT EU peníze školám



Střední škola
uměleckomanažerská, s.r.o.

Číslo projektu: CZ.1.07/1.5.00/34.0320

Název projektu: Moderní škola

Název školy: Střední škola uměleckomanažerská, s.r.o., Táborská 185, Brno

Předmět: Multimediální technologie a technika

Téma: Bludiště

Ročník: 2.ročník

Jméno autora: Mgr. Adéla Wiederlechnerová

Číslo šablony: VY_32_INOVACE_WIE_MTT.2_2_7



evropský
sociální
fond v ČR



EVROPSKÁ UNIE



MINISTERSTVO ŠKOLSTVÍ,
MLÁDEŽE A TĚLOVÝCHOVY



OP Vzdělávání
pro konkurenceschopnost

INVESTICE DO ROZVOJE VZDĚLÁVÁNÍ

- New Composition... Ctrl+N
- Composition Settings... Ctrl+K
- Set Poster Time
- Trim Comp to Work Area
- Crop Comp to Region of Interest
- Add to Render Queue Ctrl+M
- Add Output Module
- Cache Work Area in Background Ctrl+Return
- Cancel Caching Work Area in Background
- Preview
- Save Frame As
- Pre-render...
- Save RAM Preview... Ctrl+Numpad 0
- Composition Flowchart Ctrl+Shift+F11
- Composition Mini-Flowchart tap Shift

Timeline area showing source names: (none), Footage: (none), Layer: (none)

Timeline controls: 50% zoom, 0:00:00:00 timecode, Full resolution, 1 View, +0,0 zoom

Render Queue: (none)

Source Name	Mode	T	TrkMat	Parent

Info panel: X: -790, Y: -186, B: +, A: 0

Audio panel: 0,0, -3,0, -6,0, -9,0, -12,0, -15,0, -18,0, -21,0, -24,0 dB

Effects & Presets: cc kalei

Stylize: CC Kaleida

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

- New Composition... Ctrl+N
- Composition Settings... Ctrl+K
- Set Poster Time
- Trim Comp to Work Area
- Crop Comp to Region of Interest
- Add to Render Queue Ctrl+M
- Add Output Module
- Cache Work Area in Background Ctrl+Return
- Cancel Caching Work Area in Background
- Preview
- Save Frame As
- Pre-render...
- Save RAM Preview... Ctrl+Numpad 0
- Composition Flowchart Ctrl+Shift+F11
- Composition Mini-Flowchart tap Shift

Timeline area showing source names: (none), Footage: (none), Layer: (none). Includes playback controls and a timeline ruler.

Timeline controls: 50% zoom, 0:00:00:00 timecode, Full resolution, 1 View view mode, and +0,0 zoom offset.

Render Queue panel with search bar and icons for rendering options.



Source Name	Mode	T	TrkMat	Parent

Right-side panels: Info (Color: X: -790, Y: -186), Audio (0.0 dB), Effects & Presets (cc kalei), Stylize (CC Kaleida), Tracker, Align, Smoother, Wiggler, Motion Sketch, Mask Interpolation, Paint, Brushes, Paragraph, Character.

Composition Settings

Composition Name:

Basic Advanced

Preset:  

Width: px

Height: px Lock Aspect Ratio to 16:9 (1.78)

Pixel Aspect Ratio:

Frame Rate: frames per second

Resolution: 640 x 360, 900 KB per 8bpc frame

Start Timecode: is 0:00:00:00 Base 25

Duration: is 0:00:10:03 Base 25

Background Color:

Preview

Preview

Info

R: X: -790
G: Y: -186
B: +
A: 0

Audio

0.0 12.0 dB
-3.0 0.0 dB
-6.0
-9.0
-12.0
-15.0
-18.0
-21.0
-24.0
-48.0 dB

Effects & Presets

cc Kaleida

Stylize

CC Kaleida

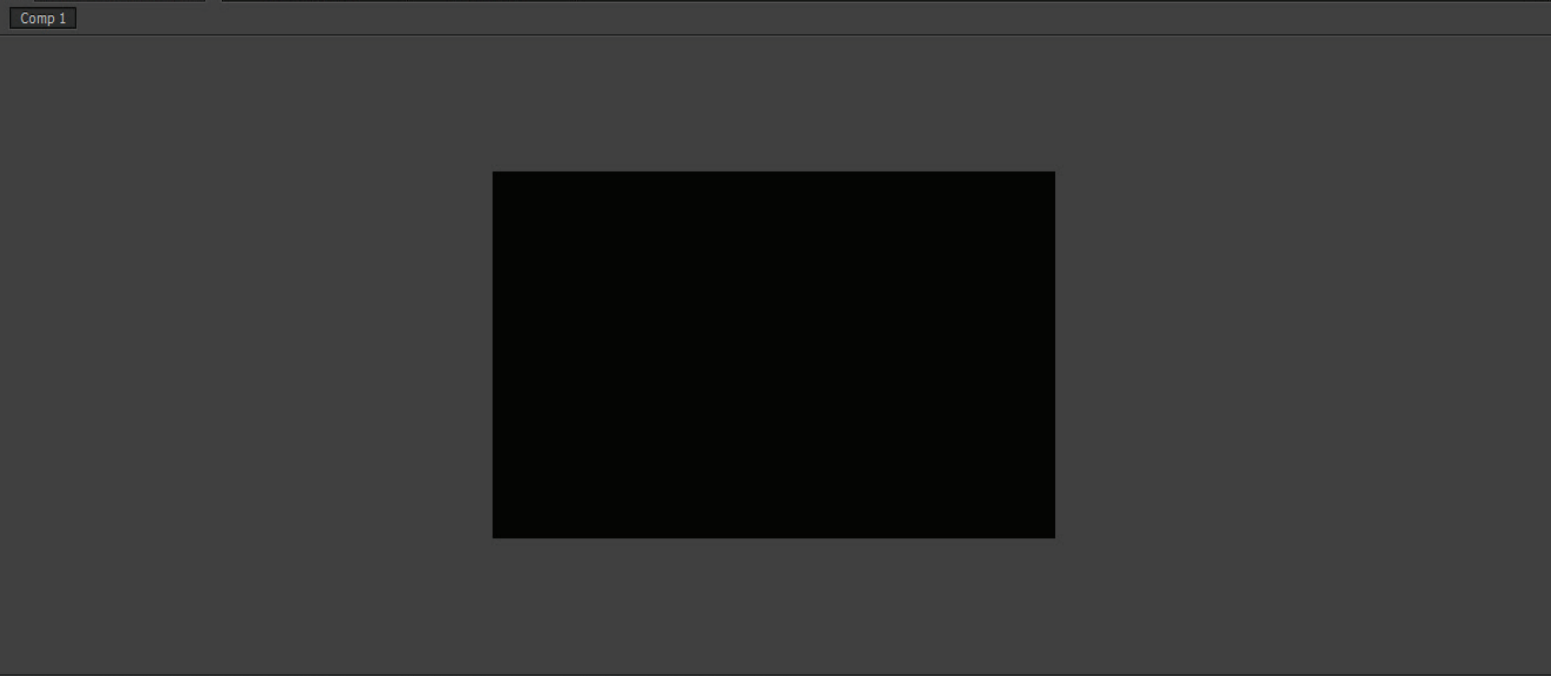
50% 0:00:00:00

Render Queue (none)

Source Name	Mode	T	TrkMat	Parent



Comp 1 ▾
 1920 x 1080 (640 x 360) (1,00)
 1 0:00:10:03, 25,00 fps



Search bar

Name	Type	Size	Media Du
Comp 1	Composi...		0:00

Info x

R : X : 920
 G : + Y : 1352
 B :
 A : 0

Audio x

0,0 12,0 dB
 -3,0 0,0 dB
 -6,0
 -9,0 -12,0
 -12,0 -24,0
 -15,0 -36,0
 -18,0 -48,0 dB
 -21,0
 -24,0

Effects & Presets x

cc kalei

Stylize

CC Kaleida

Render Queue x Comp 1 x

0:00:00:00
 00000 (25,00 fps)



#	Source Name	Mode	T	TrkMat	Parent

Tracker x

Align x

Smoother x

Wiggler x

Motion Sketch x

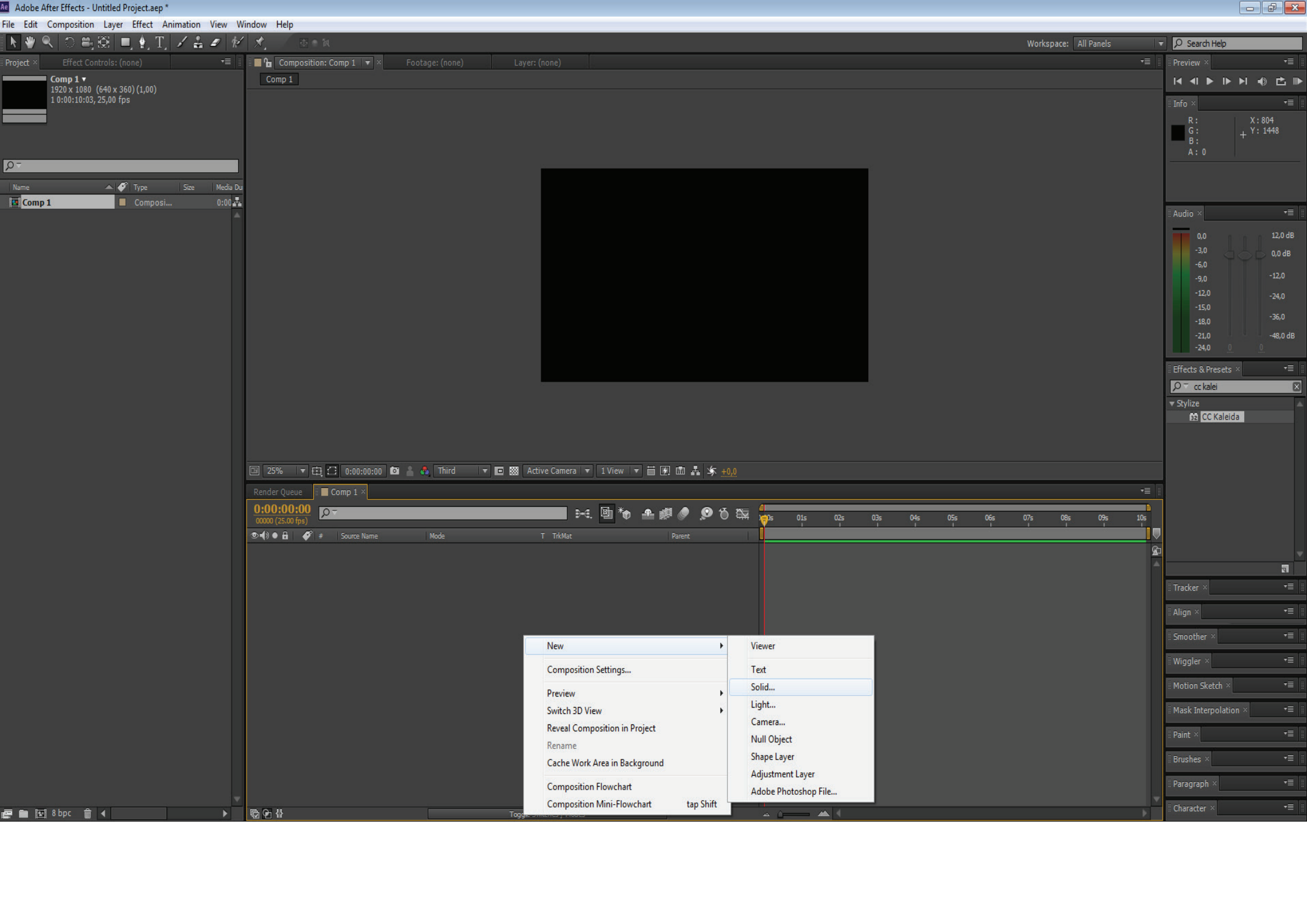
Mask Interpolation x

Paint x

Brushes x

Paragraph x

Character x



Project × Effect Controls: (none)

Comp 1
1920 x 1080 (640 x 360) (1,00)
1 0:00:10:03, 25,00 fps

Name	Type	Size	Media Du
Comp 1	Composi...		0:00

Composition: Comp 1 × Footage: (none) Layer: (none)

Comp 1

Preview ×

Info ×

R :	X : 804
G :	+ Y : 1448
B :	
A : 0	

Audio ×

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets ×

cc kalei

Stylize

CC Kaleida

Tracker ×

Align ×

Smoother ×

Wiggler ×

Motion Sketch ×

Mask Interpolation ×

Paint ×

Brushes ×

Paragraph ×

Character ×

25% 0:00:00:00 Third Active Camera 1 View +0,0

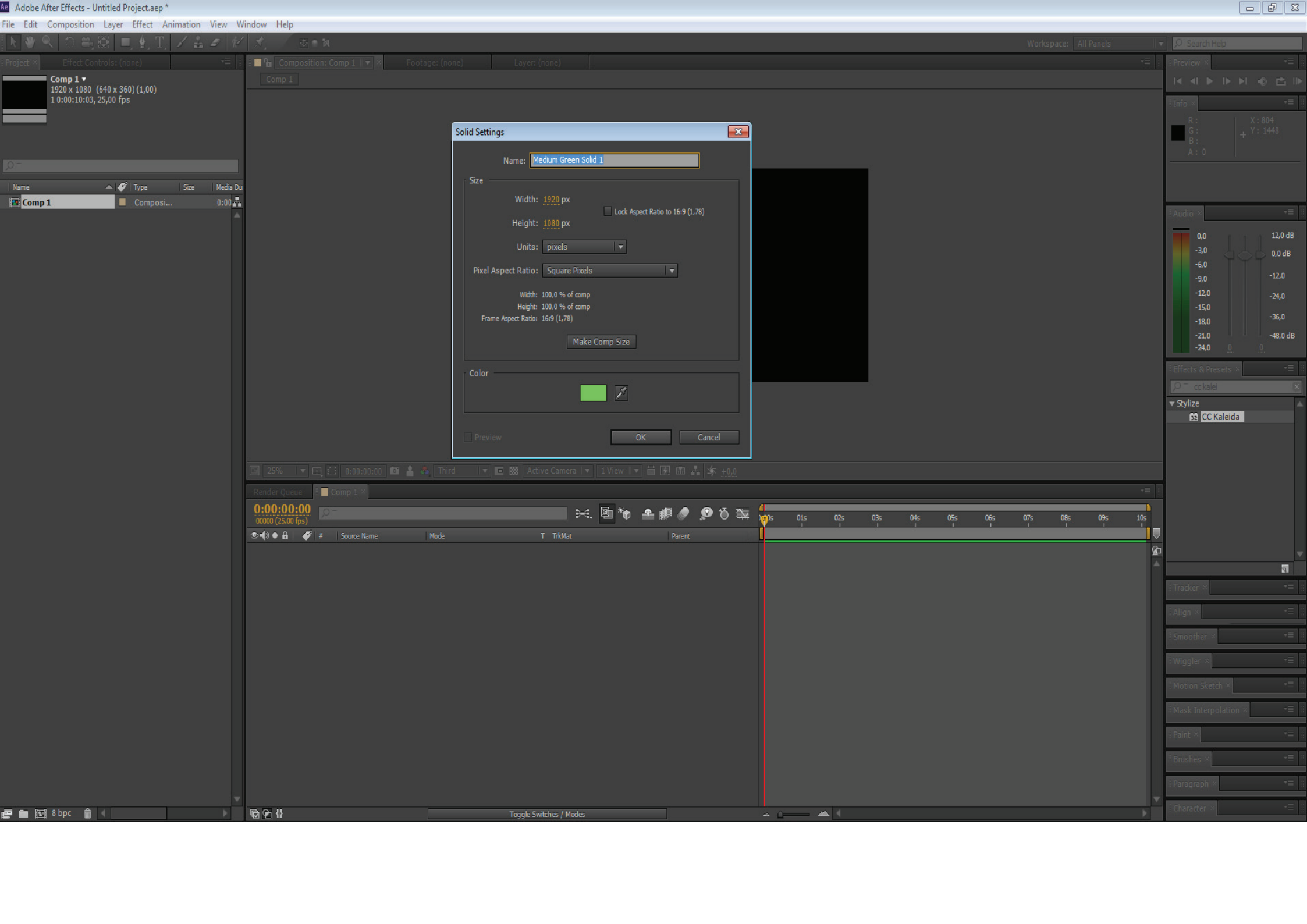
Render Queue × Comp 1 ×

0:00:00:00
00000 (25.00 fps)

0s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

#	Source Name	Mode	T	TrkMat	Parent

- New
 - Viewer
 - Text
 - Solid...
 - Light...
 - Camera...
 - Null Object
 - Shape Layer
 - Adjustment Layer
 - Adobe Photoshop File...
- Composition Settings...
- Preview
- Switch 3D View
- Reveal Composition in Project
- Rename
- Cache Work Area in Background
- Composition Flowchart
- Composition Mini-Flowchart tap Shift

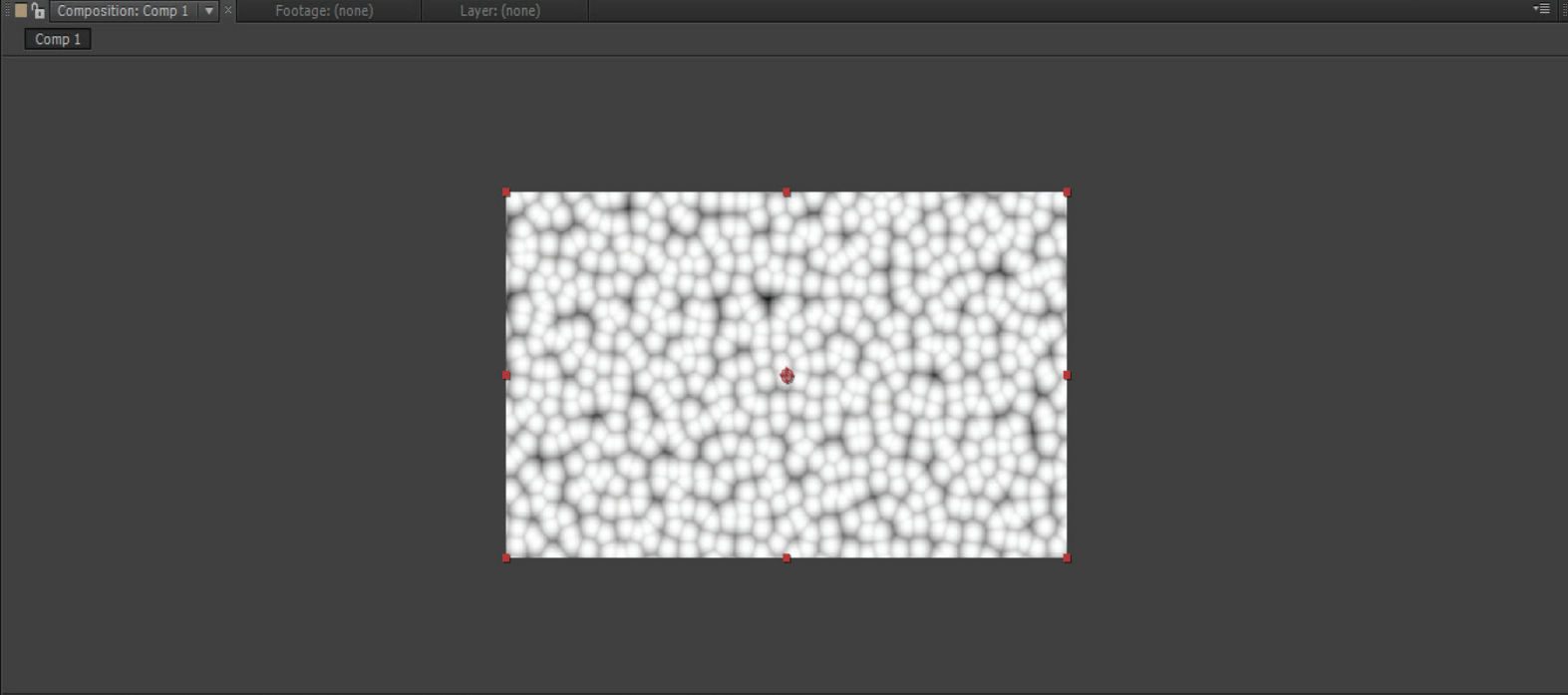


Project: Effect Controls: Medium Green Solid 1

Comp 1 • Medium Green Solid 1

Cell Pattern Reset About...

- Cell Pattern Bubbles
- Invert
- Contrast 100,00
0,00 600,00
- Overflow Clip
- Disperse 1,00
- Size 60,0
- Offset 960,0,540,0
- Tiling Options
- Evolution 0x+0,0°
- Evolution Options



25% 0:00:00:00 Third Active Camera 1 View +0,0

Render Queue: Comp 1

0:00:00:00 00000 (25.00 fps)

Source Name	Mode	TrkMat	Parent
1 Medium ... Solid 1	Normal		None

Timeline: 0s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Preview

Info

R : 241 X : 1064
G : 241 + Y : 692
B : 241
A : 255

Audio

0,0 12,0 dB
-3,0
-6,0 0,0 dB
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0 -24,0 dB

Effects & Presets

cell

Generate

- Cell Pattern

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

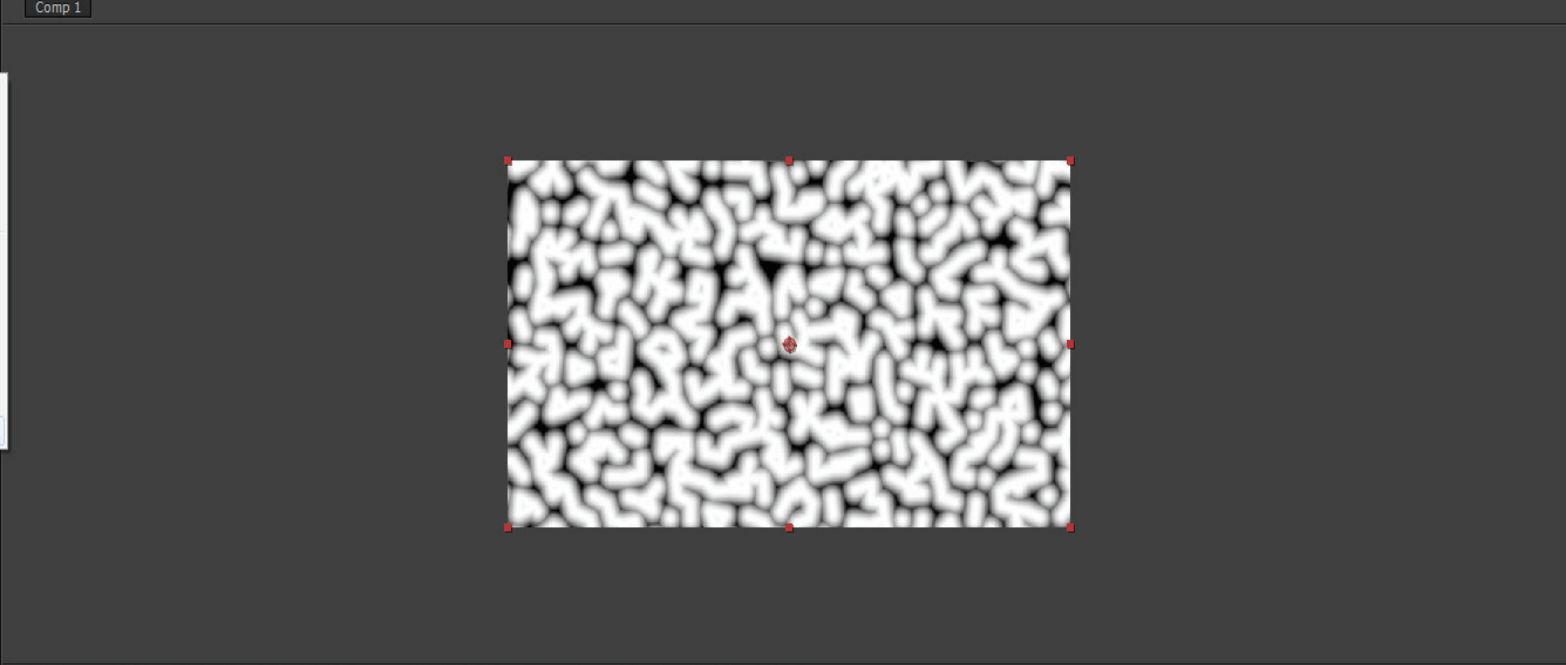
Paragraph

Character

Comp 1 • Medium Green Solid 1

- Cell Pattern
 - Cell Pattern
 - Contrast 0,00
 - Overflow
 - Disperse
 - Size
 - Offset
 - Tiling Options
 - Evolution

- Bubbles
- Crystals
- Plates
- Static Plates
- Crystallize
- Pillow
- Crystals HQ
- Plates HQ
- Static Plates HQ
- Crystallize HQ
- Mixed Crystals
- Tubular**



25% 0:00:00:00 Third Active Camera 1 View +0,0

Render Queue Comp 1 0:00:00:00 00000 (25.00 fps)

Source Name	Mode	Parent
1 Medium ... Solid 1	Normal	None

Preview

Info

R: X: -1700
G: Y: -8
B: +
A: 0

Audio

0,0 12,0 dB
-3,0
-6,0 0,0 dB
-9,0
-12,0
-15,0 -24,0
-18,0 -36,0
-21,0 -48,0 dB
-24,0

Effects & Presets

cell

Generate

- Cell Pattern

Tracker

Align

Smoother

Wiggler

Motion Sketch

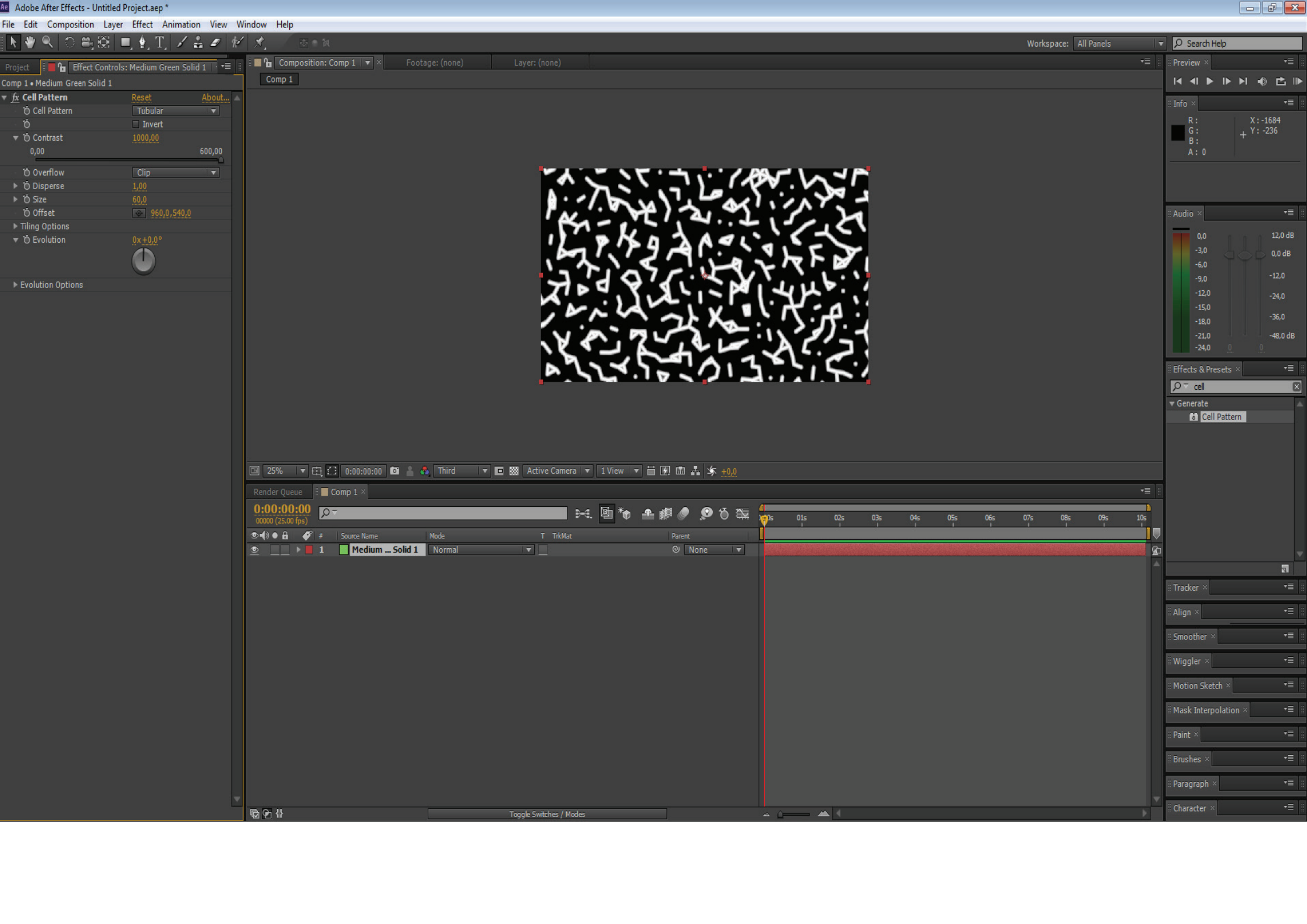
Mask Interpolation

Paint

Brushes

Paragraph

Character



Project Effect Controls: Medium Green Solid 1

Composition: Comp 1

Footage: (none)

Layer: (none)

Comp 1 • Medium Green Solid 1

- Cell Pattern
 - Cell Pattern: Tubular
 - Invert
 - Contrast: 1000,00 (0,00 to 600,00)
 - Overflow: Clip
 - Disperse: 0,04 (0,00 to 1,00)
 - Size: 60,0
 - Offset: 960,0, 540,0
 - Tiling Options
 - Evolution: 0x+0,0°
 - Evolution Options

Comp 1



Preview

Info

R: X: -1684
G: Y: -236
B:
A: 0

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0
-48,0 dB

Effects & Presets

cell

Generate

Cell Pattern

25% 0:00:00:00 Third Active Camera 1 View +0,0

Render Queue

Comp 1

0:00:00:00
00000 (25.00 fps)

Source Name	Mode	T	TrkMat	Parent
1 Medium ... Solid 1	Normal			None

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Toggle Switches / Modes

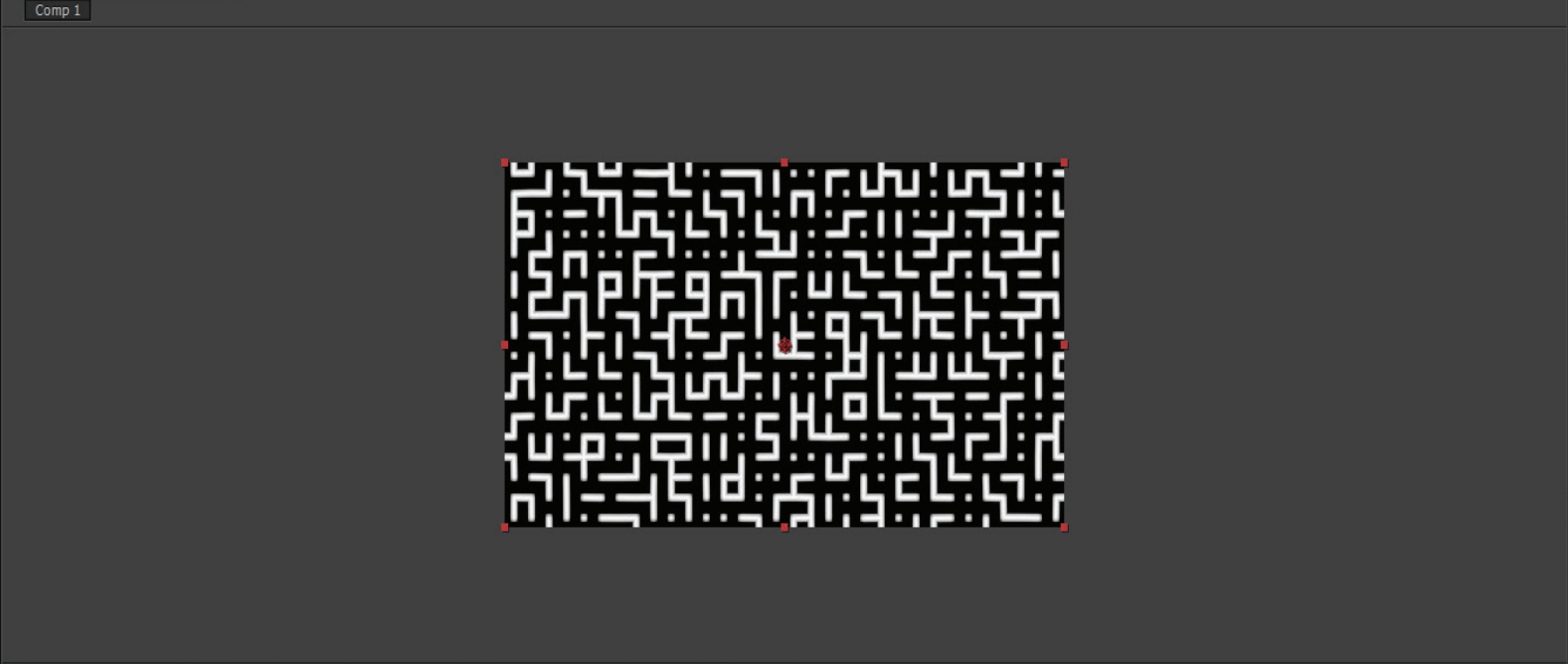


Comp 1 • Medium Green Solid 1

Cell Pattern Reset About...

- Cell Pattern: Tubular
- Invert
- Contrast: 1000,00 (0,00 to 600,00)
- Overflow: Clip
- Disperse: 0,04 (0,00 to 1,00)
- Size: 60,0
- Offset: 960,0, 540,0
- Tiling Options
- Evolution: 0x+0,0°

Evolution Options



Info

R:	X: -1684
G:	+ Y: -236
B:	
A:	0

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0
-48,0 dB

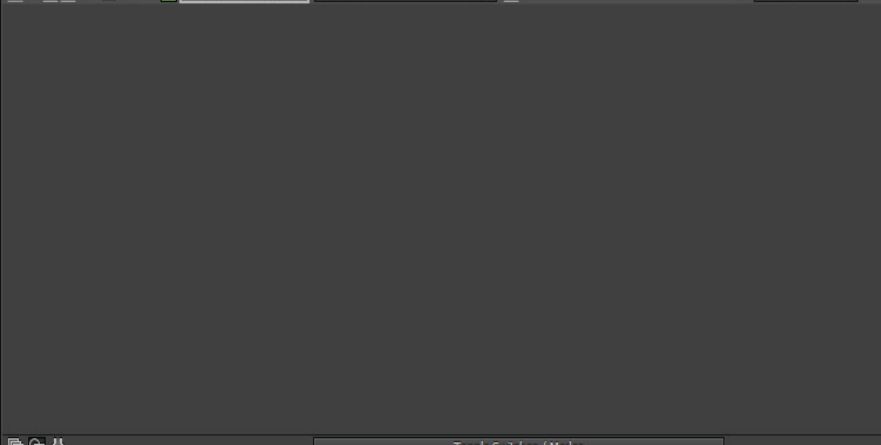
Effects & Presets

cell

Generate

- Cell Pattern

Source Name	Mode	TrkMat	Parent
1 Medium ... Solid 1	Normal		None



Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

Project Effect Controls: Medium Green Solid 1

Composition: Comp 1

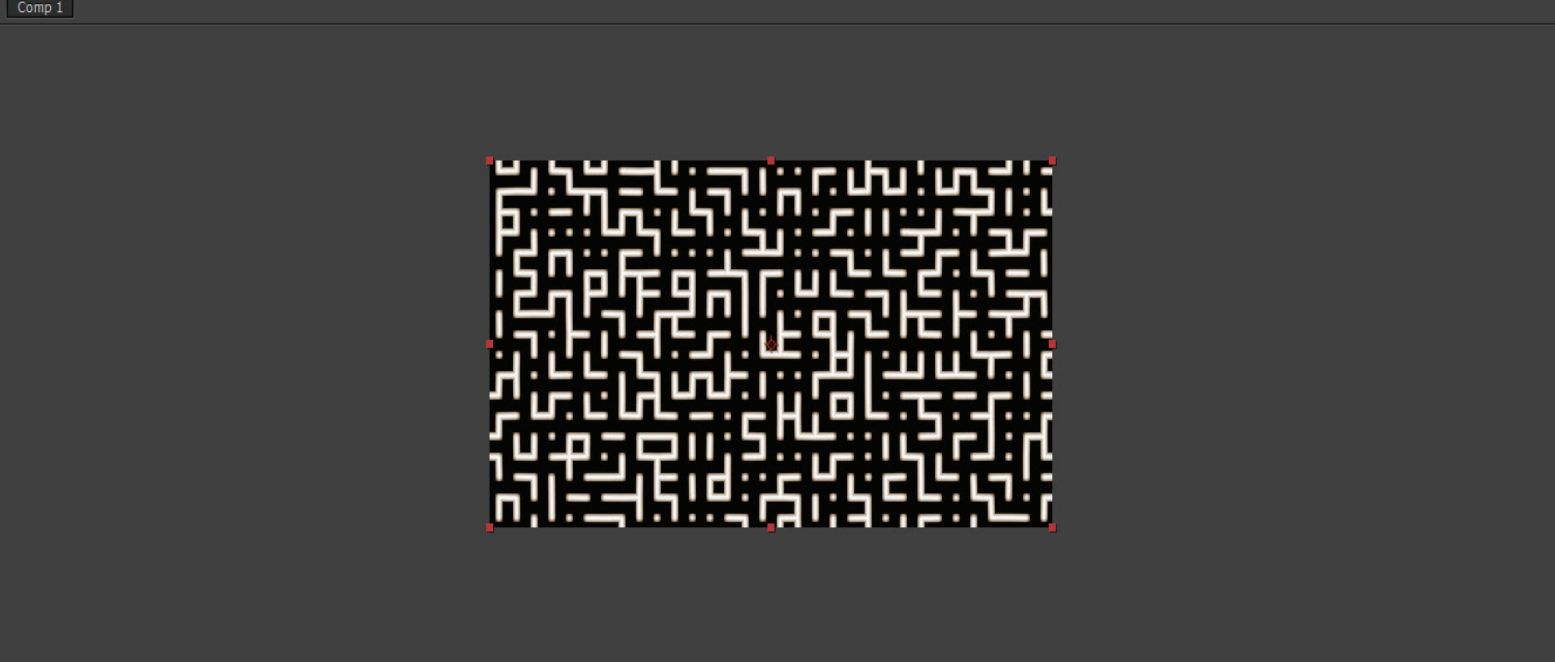
Footage: (none)

Layer: (none)

Preview

Comp 1 • Medium Green Solid 1

- Cell Pattern
 - Cell Pattern: Tubular
 - Invert:
 - Contrast: 1000,00 (0,00 to 600,00)
 - Overflow: Clip
 - Disperse: 0,04 (0,00 to 1,00)
 - Size: 60,0
 - Offset: 960,0, 540,0
 - Tiling Options
 - Evolution: 0x+0,0°
 - Evolution Options
- Tritone
 - Highlights:
 - Midtones:
 - Shadows:
 - Blend With Original: 0,0%



Info

R : 255 X : 1652
 G : 255 + Y : 1064
 B : 255
 A : 255

Audio

0,0 12,0 dB
 -3,0 0,0 dB
 -6,0
 -9,0
 -12,0
 -15,0
 -18,0
 -21,0
 -24,0
 -24,0 dB

Effects & Presets

triton

Color Correction

Tritone

25% 0:00:00:00 Third Active Camera 1 View +0,0

Render Queue Comp 1

0:00:00:00
00000 (25.00 fps)

Source Name	Mode	T	TrkMat	Parent
1 Medium ... Solid 1	Normal			None

Timeline

0s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character



Toggle Switches / Modes



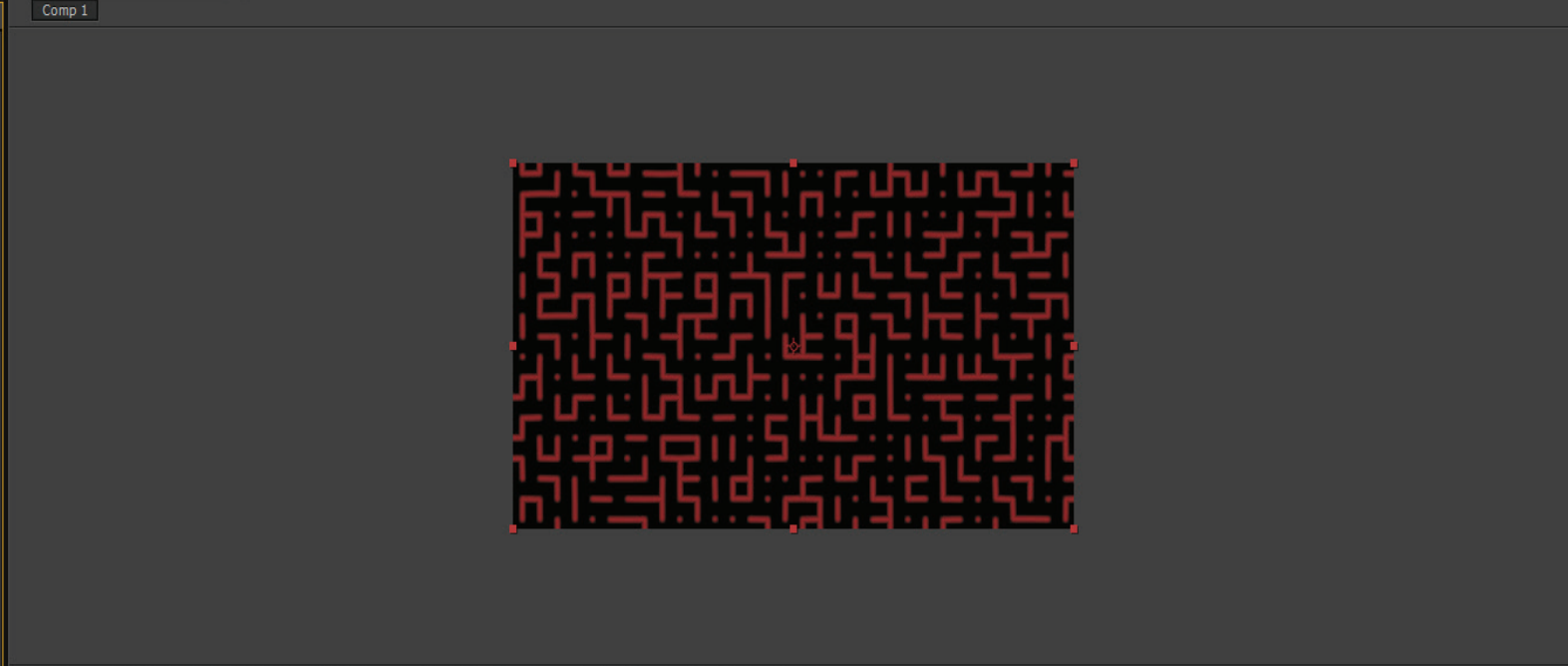
Project Effect Controls: Medium Green Solid 1

Composition: Comp 1 Footage: (none) Layer: (none)

Preview

Comp 1 • Medium Green Solid 1

- Cell Pattern
 - Cell Pattern: Tubular
 - Invert:
 - Contrast: 1000,00 (0,00 to 600,00)
 - Overflow: Clip
 - Disperse: 0,04 (0,00 to 1,00)
 - Size: 60,0
 - Offset: 960,0, 540,0
 - Tiling Options
 - Evolution: 0x+0,0°
 - Evolution Options
- Tritone
 - Highlights: [Red]
 - Midtones: [Black]
 - Shadows: [Black]
 - Blend With Original: 0,0%



Info

R: 0	X: 1864
G: 0	+ Y: 980
B: 0	
A: 255	

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets

tritone

Color Correction

Tritone

25% 0:00:00:00 Third Active Camera 1 View +0,0

Render Queue Comp 1

0:00:00:00 00000 (25.00 fps)

Source Name	Mode	T	TrkMat	Parent
1 Medium ... Solid 1	Normal			None

- Tracker
- Align
- Smoother
- Wiggler
- Motion Sketch
- Mask Interpolation
- Paint
- Brushes
- Paragraph
- Character

Project Effect Controls: Medium Green Solid 1

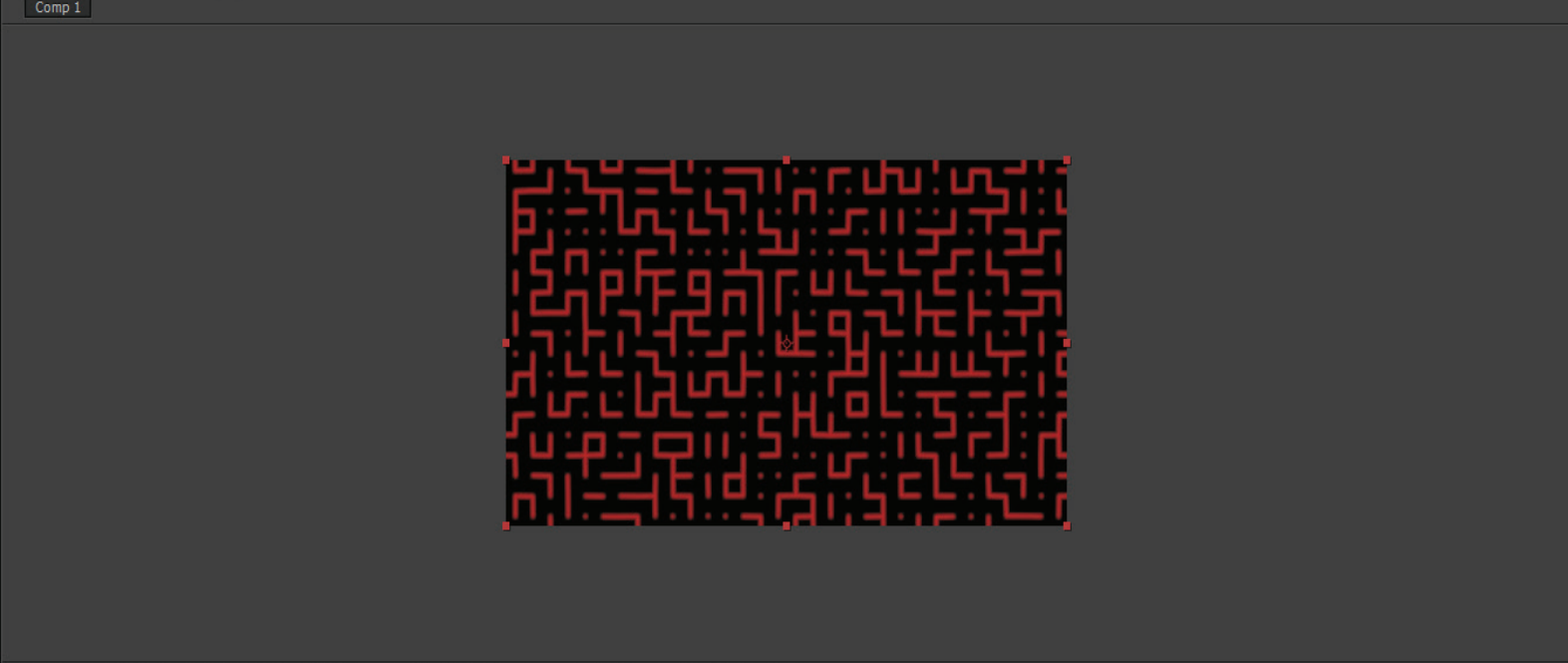
Composition: Comp 1

Footage: (none)

Layer: (none)

Comp 1 • Medium Green Solid 1

- Cell Pattern
 - Cell Pattern: Tubular
 - Invert:
- Contrast: 1000,00 (0,00 to 600,00)
- Overflow: Clip
- Disperse: 0,04 (0,00 to 1,00)
- Size: 60,0
- Offset: 960,0, 540,0
- Tiling Options
- Evolution: 0x+0,0°
- Evolution Options
- Tritone
 - Highlights:
 - Midtones:
 - Shadows:
 - Blend With Original: 0,0%
- Glow
 - Glow Based On: Color Channels
 - Glow Threshold: 60,0%
 - Glow Radius: 10,0
 - Glow Intensity: 1,0
 - Composite Original: Behind
 - Glow Operation: Add
 - Glow Colors: Original Colors
 - Color Looping: Triangle A>B>A
 - Color Loops: 1,0
 - Color Phase: 0x+0,0°
 - A & B Midpoint: 50%
 - Color A:
 - Color B:
 - Glow Dimensions: Horizontal and Vertica



25% 0:00:00:00 Third Active Camera 1 View +0,0

Render Queue Comp 1 x

0:00:00:00 00000 (25.00 fps)

Eye	Lock	Source Name	Mode	T	TrkMat	Parent
<input checked="" type="checkbox"/>	<input type="checkbox"/>	1 Medium ... Solid 1	Normal			None

Preview

Info

R: X: -364
G: Y: 1164
B:
A: 0

Audio

0,0 12,0 dB
-3,0 0,0 dB
-6,0
-9,0
-12,0
-15,0
-18,0
-21,0
-24,0

Effects & Presets

Search glow

- Animation Presets
 - Image - Creative
 - Dimensi...ow+shadow
 - Stylize
 - Glow

Tracker

Align

Smoother

Wiggler

Motion Sketch

Mask Interpolation

Paint

Brushes

Paragraph

Character

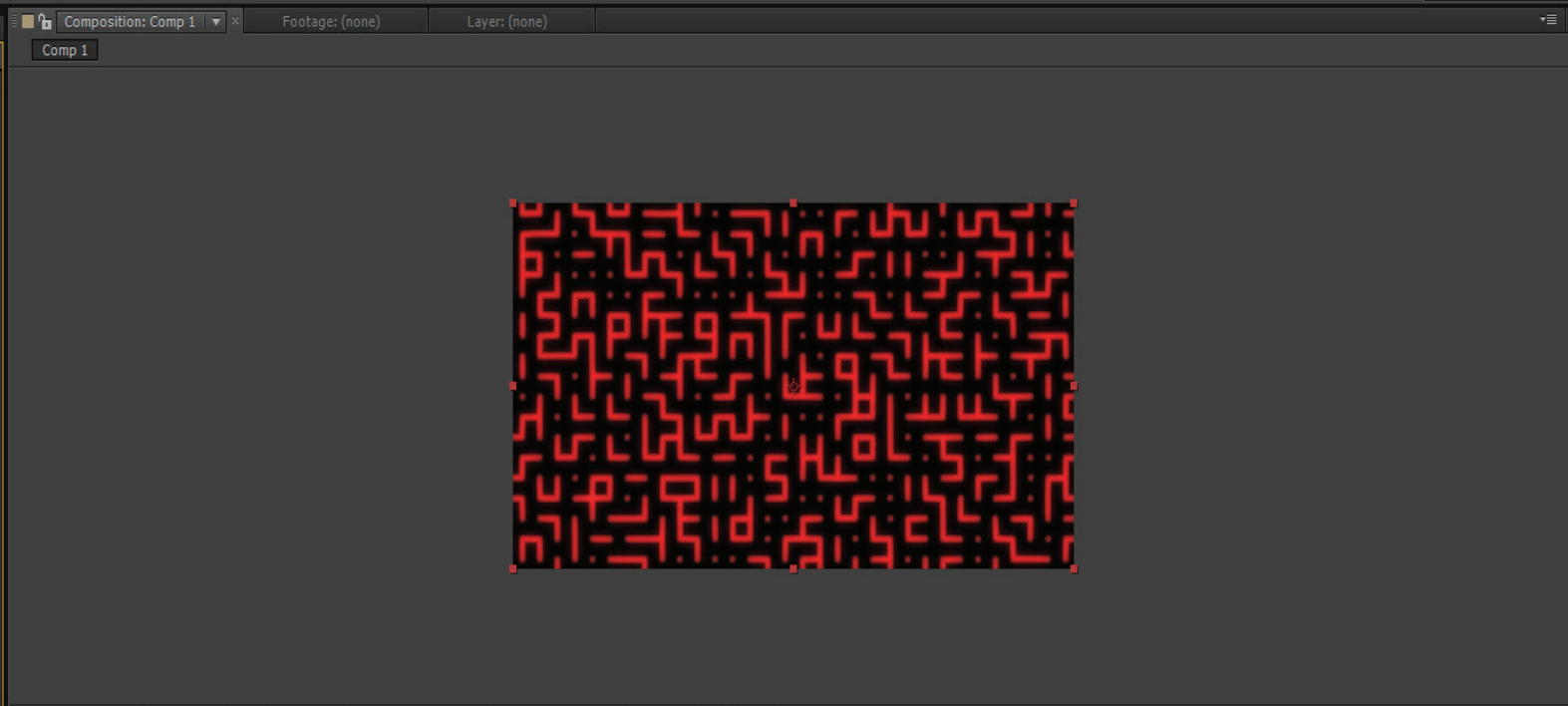


Toggle Switches / Modes

Project: Effect Controls: Medium Green Solid 1

Comp 1 • Medium Green Solid 1

- Cell Pattern
 - Cell Pattern: Tubular
 - Invert:
- Contrast: 1000,00 (0,00 to 600,00)
- Overflow: Clip
- Disperse: 0,04 (0,00 to 1,00)
- Size: 60,0
- Offset: 960,0, 540,0
- Tiling Options
- Evolution: 0x+0,0°
- Evolution Options
- Tritone
 - Highlights:
 - Midtones:
 - Shadows:
 - Blend With Original: 0,0%
- Glow
 - Glow Based On: Color Channels
 - Glow Threshold: 52,9%
 - Glow Radius: 33,0
 - Glow Intensity: 1,5
 - Composite Original: Behind
 - Glow Operation: Add
 - Glow Colors: Original Colors
 - Color Looping: Triangle A>B>A
 - Color Loops: 1,0
 - Color Phase: 0x+0,0°
 - A & B Midpoint: 50%
 - Color A:
 - Color B:
 - Glow Dimensions: Horizontal and Vertica



Render Queue: Comp 1 x

0:00:00:00 (25.00 fps)

Source Name	Mode	T	TrkMat	Parent
1 Medium ... Solid 1	Normal			None

Timeline: 0s to 10s

Preview: Search Help

Info: R: 171, G: 36, B: 35, A: 255; X: 1884, Y: 856

Audio: 0,0 to -24,0 dB

Effects & Presets: glow

- Animation Presets
 - Image - Creative
 - Dimensi...ow+shadow
 - Stylize
 - Glow
- Tracker
- Align
- Smoother
- Wiggler
- Motion Sketch
- Mask Interpolation
- Paint
- Brushes
- Paragraph
- Character

Obrazová příloha - vlastní archiv (Print Screen)