

# PROJEKT EU peníze školám



**Střední škola**  
uměleckomanažerská, s.r.o.

**Číslo projektu:** CZ.1.07/1.5.00/34.0320

**Název projektu:** Moderní škola

**Název školy:** Střední škola uměleckomanažerská, s.r.o., Táborská 185, Brno

**Předmět:** Multimediální technologie a technika

**Téma:** Opona

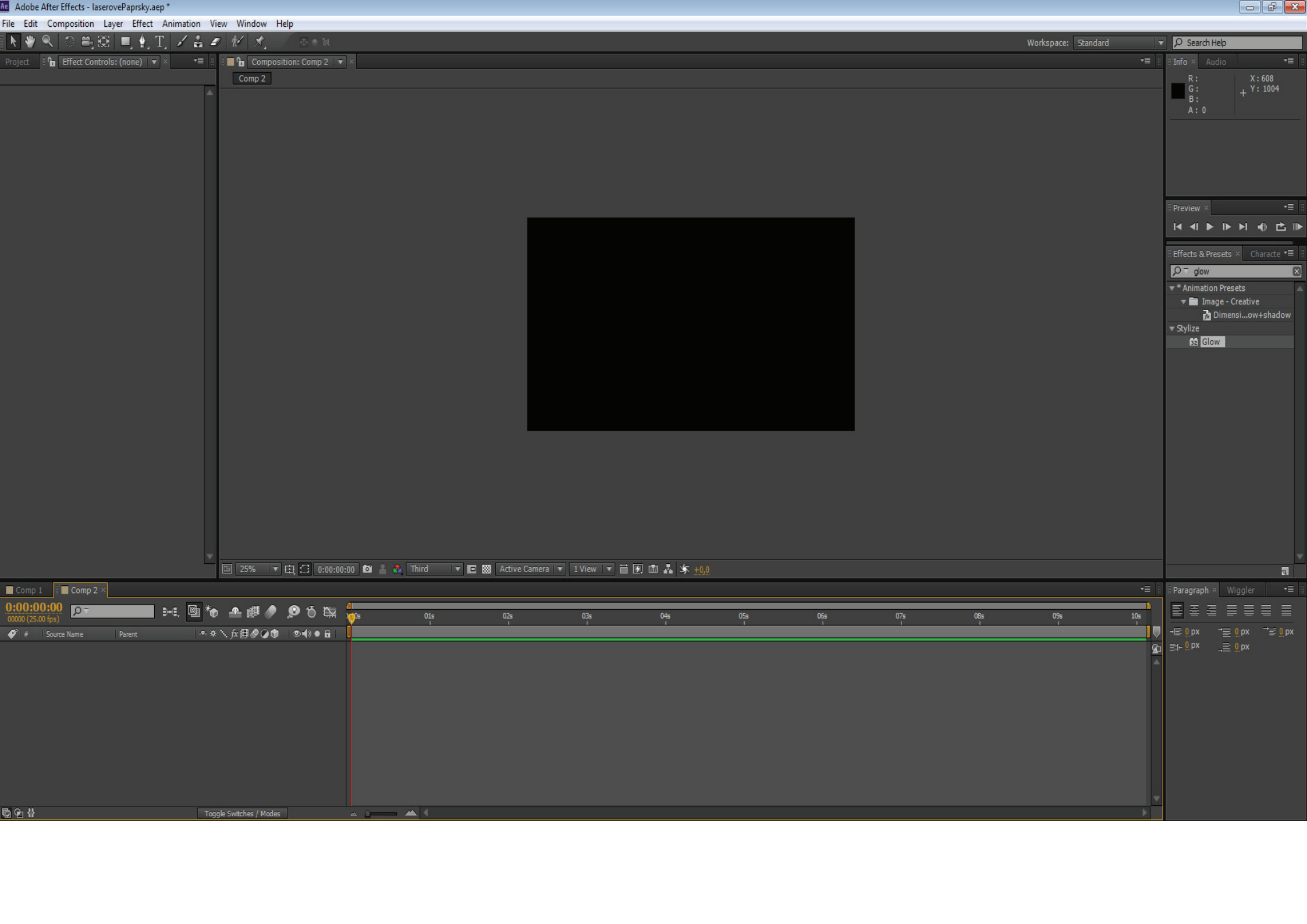
**Ročník:** 2.ročník

**Jméno autora:** Mgr. Adéla Wiederlechnerová

**Číslo šablony:** VY\_32\_INOVACE\_WIE\_MTT.2\_2\_19

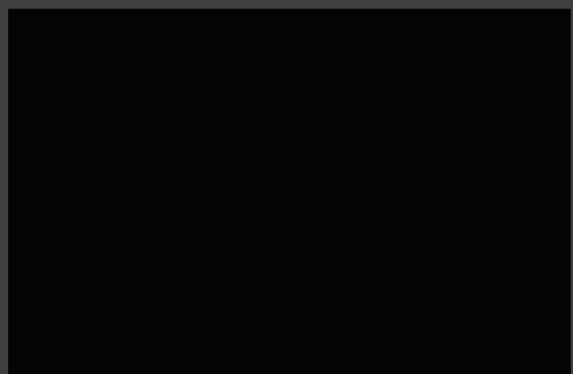


INVESTICE DO ROZVOJE VZDĚLÁVÁNÍ



- New
- Layer Settings... Ctrl+Shift+Y
- Open Layer
- Open Layer Source Alt+Numpad Enter
- Mask
- Mask and Shape Path
- Quality
- Switches
- Transform
- Time
- Frame Blending
- 3D Layer
- Guide Layer
- Environment Layer
- Add Marker** Numpad \*
- Preserve Transparency
- Blending Mode
- Next Blending Mode Shift+=
- Previous Blending Mode Shift+-
- Track Matte
- Layer Styles
- Group Shapes Ctrl+G
- Ungroup Shapes Ctrl+Shift+G
- Arrange
- Convert to Editable Text
- Create Shapes from Text
- Create Masks from Text
- Create Shapes from Vector Layer
- Camera**
- Auto-trace...
- Pre-compose... Ctrl+Shift+C

- Text Ctrl+Alt+Shift+T
- Solid... Ctrl+Y
- Light... Ctrl+Alt+Shift+L
- Camera... Ctrl+Alt+Shift+C
- Null Object Ctrl+Alt+Shift+Y
- Shape Layer
- Adjustment Layer Ctrl+Alt+Y
- Adobe Photoshop File...



Comp 1 Comp 2  
0:00:00:00  
00000 (25.00 fps)

Third Active Camera 1 View +0,0

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Source Name Parent

Info x Audio  
R : X : -1516  
G : + Y : -392  
B :  
A : 0

Preview x  
⏪ ⏩ ⏮ ⏭ 🔊 🔄

Effects & Presets x Characte  
glow

- \* Animation Presets
- Image - Creative
- Dimensi...ow+shadow
- Stylize
- Glow

Paragraph x Wiggler

- 0 px 0 px 0 px  
- 0 px - 0 px

R: X: -768  
G: Y: -388  
B: +  
A: 0

Undo  
New Solid

Preview  
◀ ▶ ⏪ ⏩ 🔊 🔄

Effects & Presets Character

glow

Animation Presets

Image - Creative

Dimensi...ow+shadow

Style

Glow

Paragraph Wiggler

- 0 px 0 px 0 px  
- 0 px 0 px

### Solid Settings

Name:

Size

Width:  px

Height:  px  Lock Aspect Ratio to 16:9 (1.78)

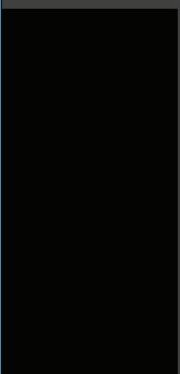
Units:

Pixel Aspect Ratio:

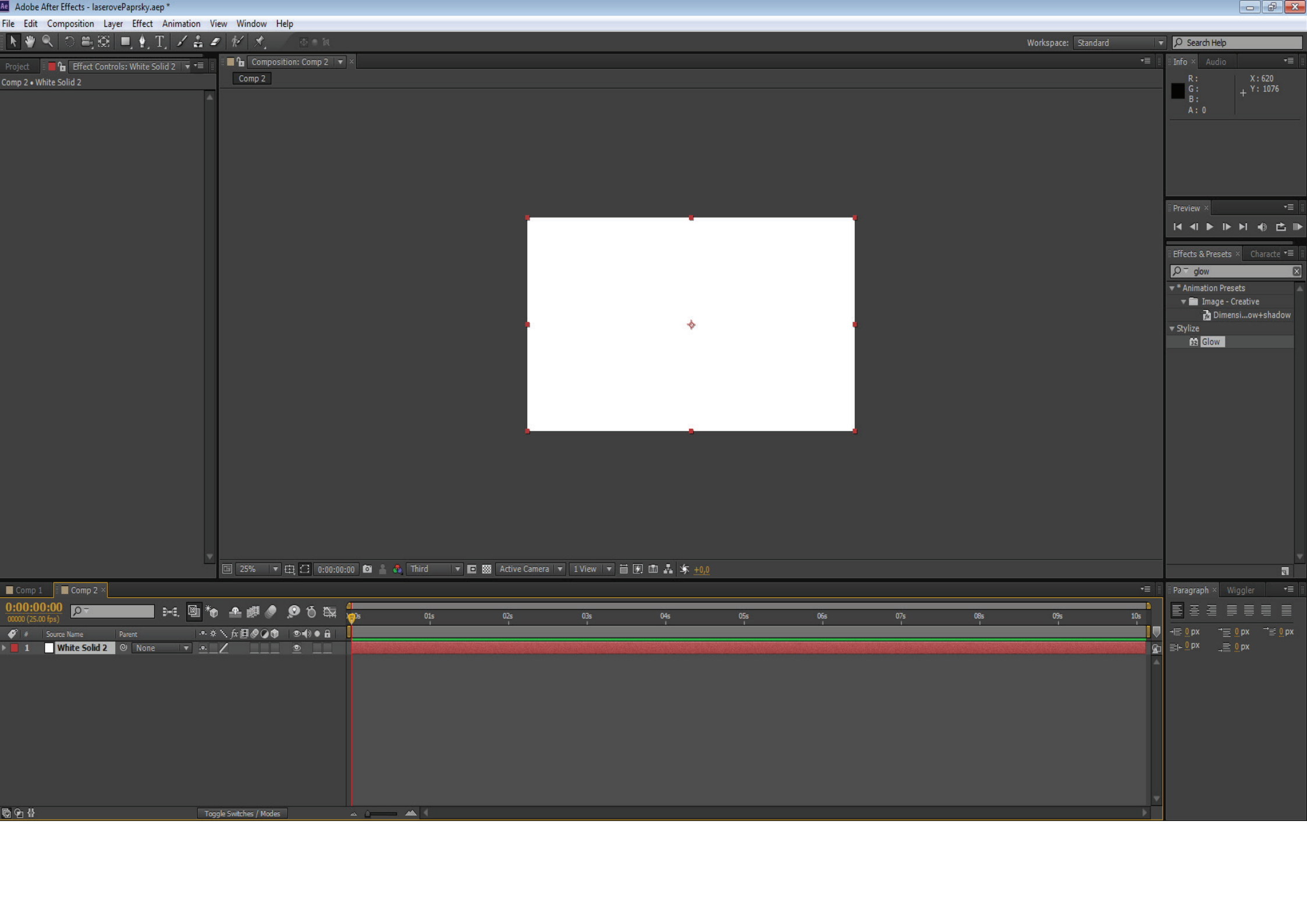
Width: 100.0 % of comp  
Height: 100.0 % of comp  
Frame Aspect Ratio: 16:9 (1.78)

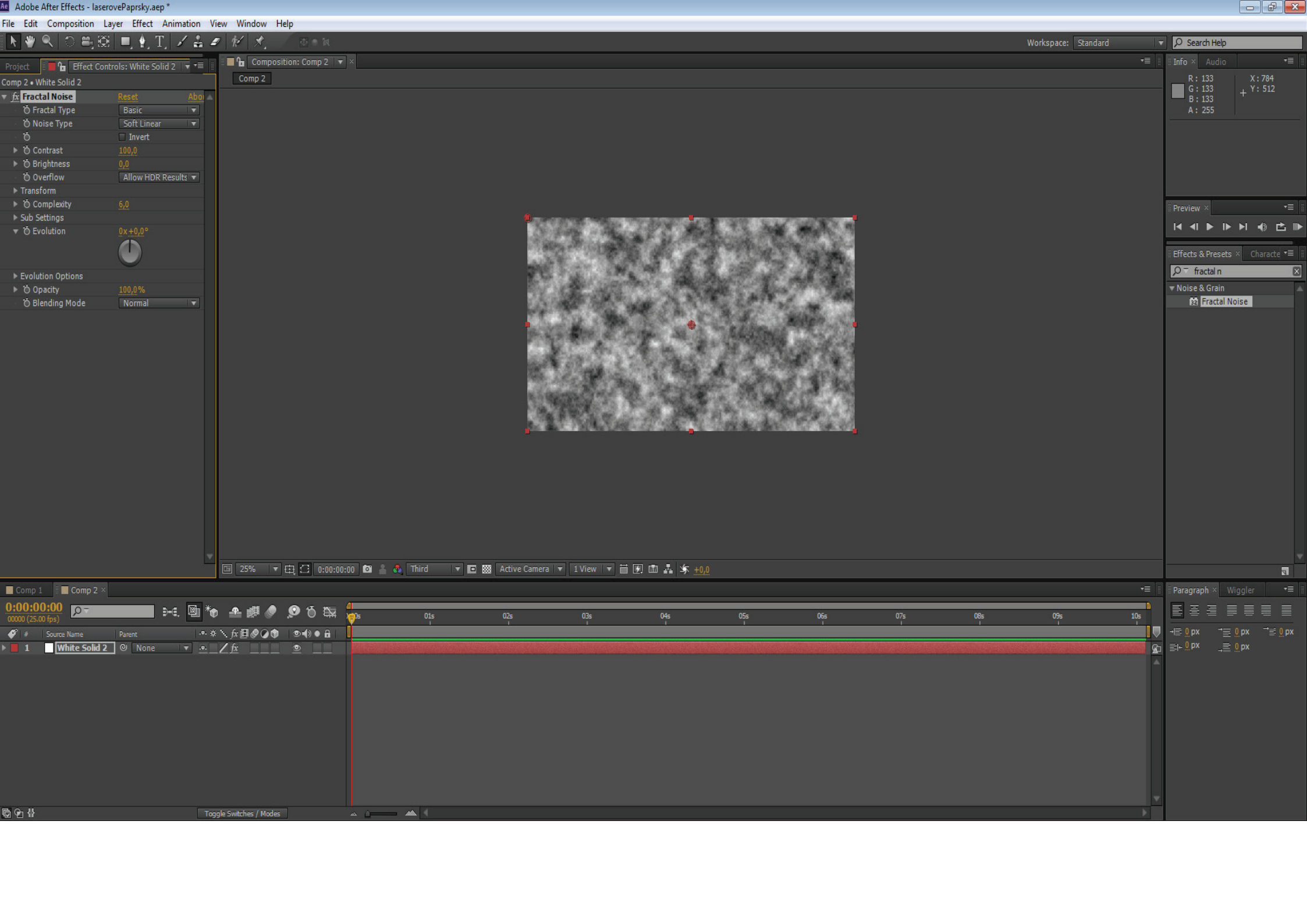
Color

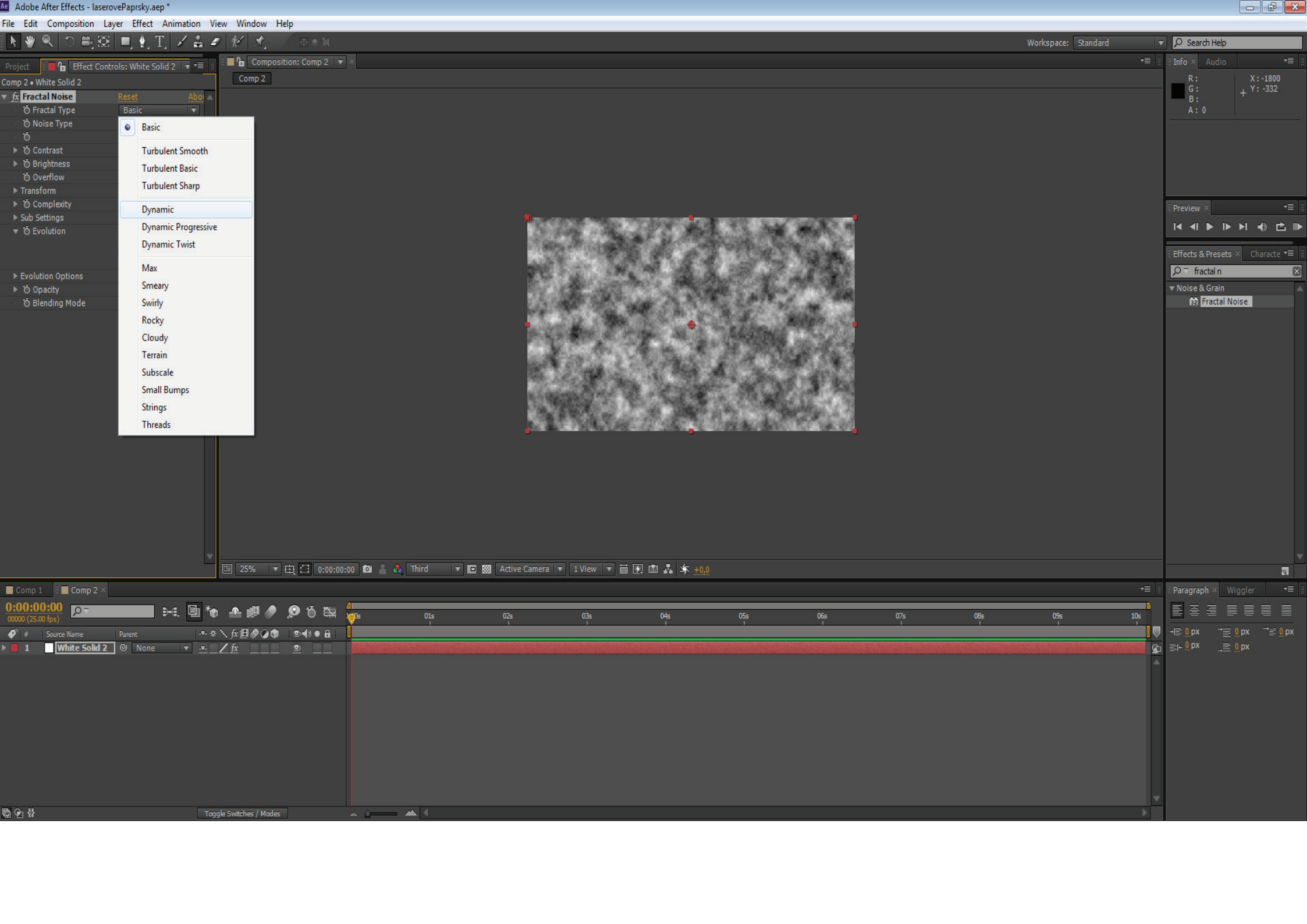
Preview



Timeline and Source Name/Parent area with various icons and a red vertical line at 00:00:00:00.







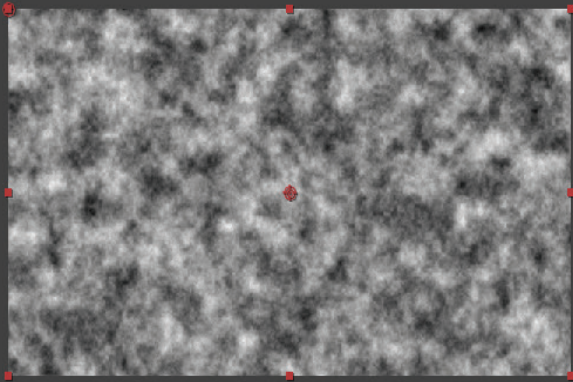
Project Effect Controls: White Solid 2

Composition: Comp 2

Comp 2 • White Solid 2

- Fractal Noise
  - Fractal Type
  - Noise Type
  - Contrast
  - Brightness
  - Overflow
  - Transform
  - Complexity
  - Sub Settings
  - Evolution
  - Evolution Options
  - Opacity
  - Blending Mode

- Basic
- Turbulent Smooth
- Turbulent Basic
- Turbulent Sharp
- Dynamic
- Dynamic Progressive
- Dynamic Twist
- Max
- Smeary
- Swirly
- Rocky
- Cloudy
- Terrain
- Subscale
- Small Bumps
- Strings
- Threads



Info Audio

R: X: -1800  
G: Y: -332  
B: +  
A: 0

Preview

⏪ ⏩ ⏮ ⏭ ⏸ ⏹

Effects & Presets fractal n

Noise & Grain

Fractal Noise

Comp 1 Comp 2

0:00:00:00 00000 (25.00 fps)

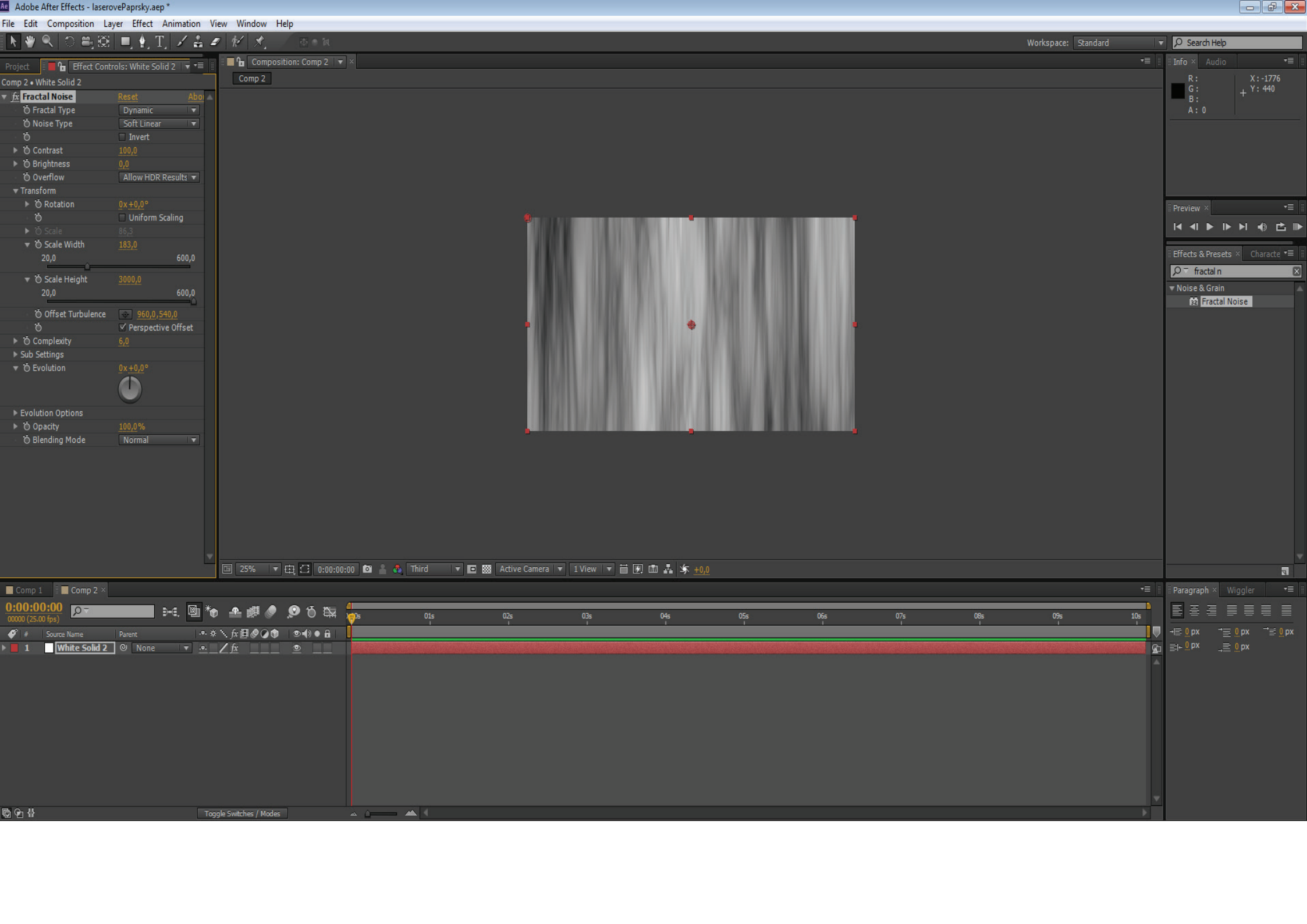
Timeline: 00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Source Name Parent

1 White Solid 2 None

Paragraph Wiggler

- 0 px 0 px 0 px  
- 0 px 0 px

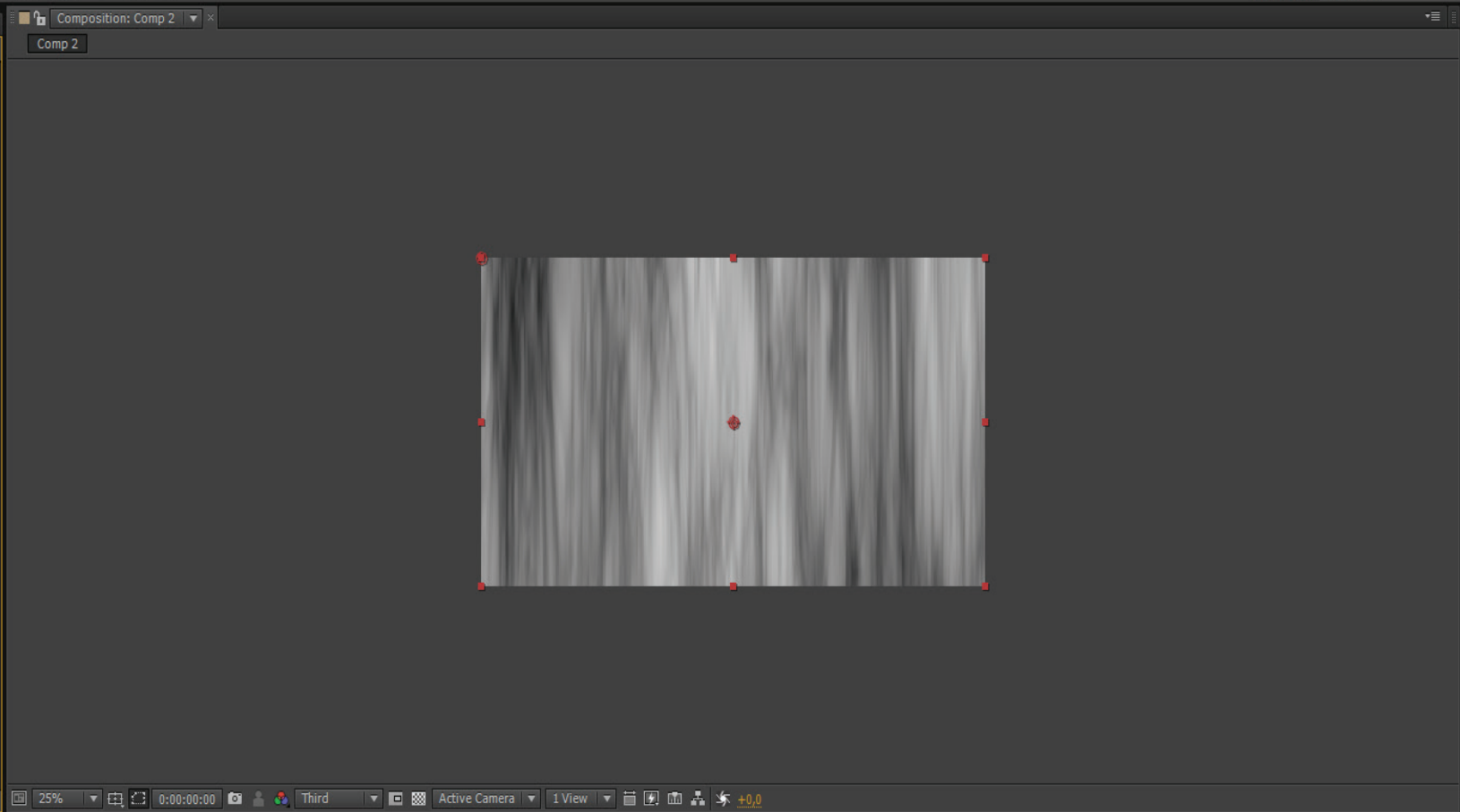


Project: Effect Controls: White Solid 2

Comp 2 • White Solid 2

**Fractal Noise** Reset Abol

- Fractal Type: Dynamic
- Noise Type: Soft Linear
- Invert
- Contrast: 100,0
- Brightness: 0,0
- Overflow: Allow HDR Results
- Transform
  - Rotation: 0x+0,0°
  - Uniform Scaling
  - Scale: 86,3
  - Scale Width: 183,0 (20,0 to 600,0)
  - Scale Height: 3000,0 (20,0 to 600,0)
  - Offset Turbulence: 960,0,540,0
  - Perspective Offset
  - Complexity: 6,0
  - Sub Settings
  - Evolution: 0x+0,0°
  - Evolution Options
  - Opacity: 100,0%
  - Blending Mode: Normal



Info Audio

R: X: -1776  
G: Y: 440  
B: +  
A: 0

Preview

Effects & Presets Characte

fractal n

Noise & Grain

Fractal Noise

0:00:00:00 00000 (25,00 fps)

1 White Solid 2 None

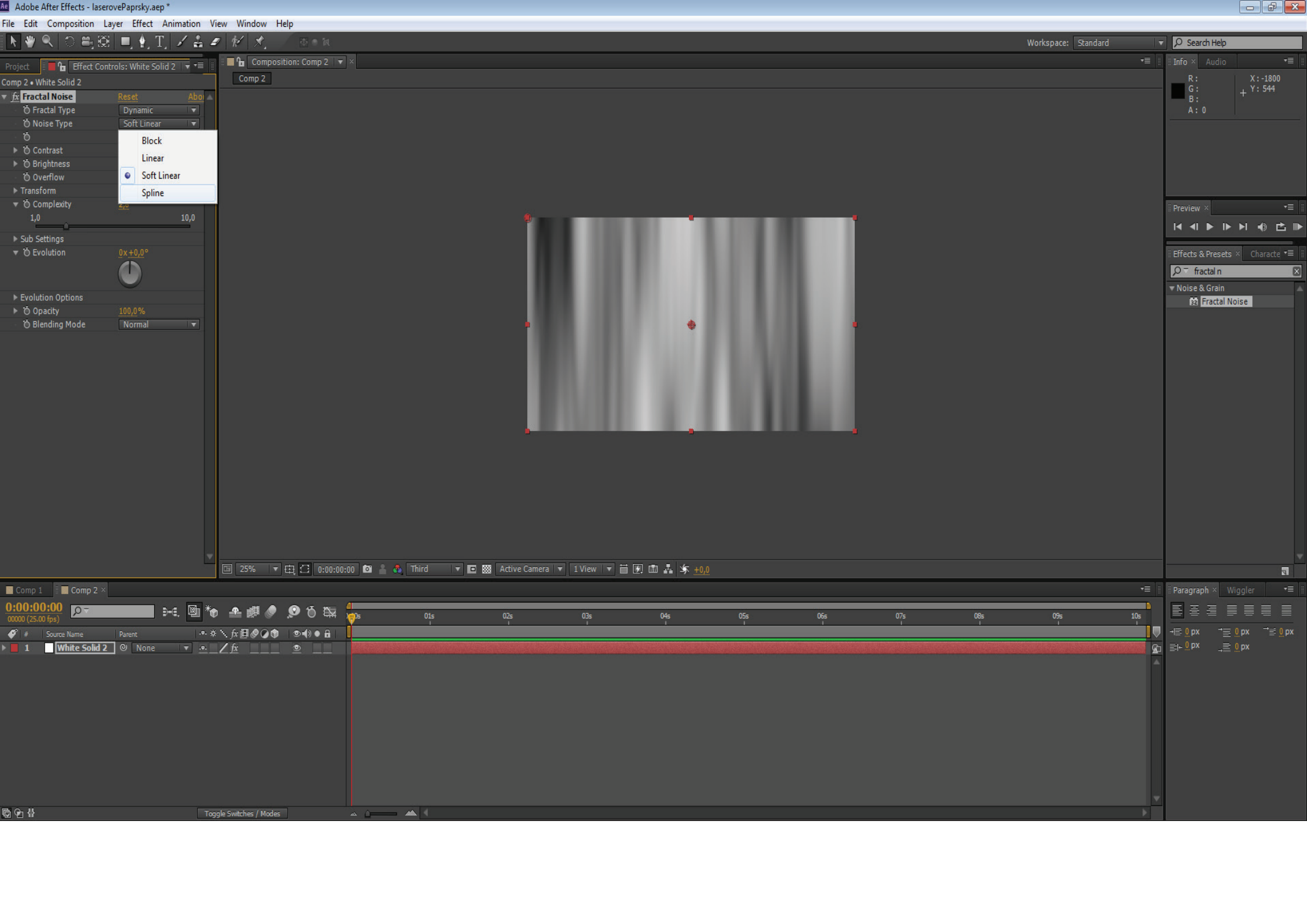
01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Toggle Switches / Modes

Paragraph Wiggler

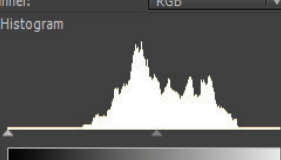
0 px 0 px 0 px

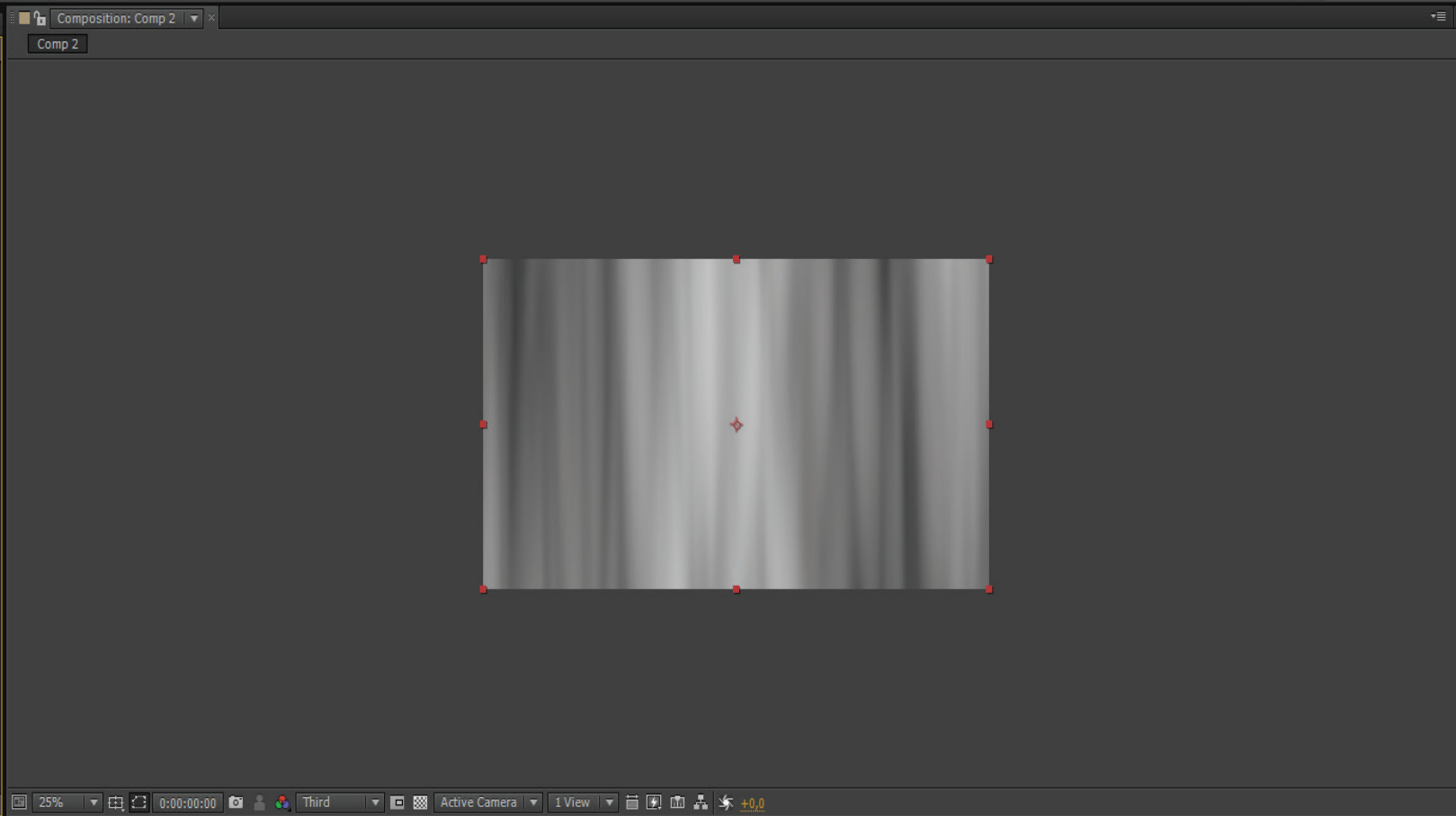
0 px 0 px



Project: Effect Controls: White Solid 2

Comp 2 • White Solid 2

- Fractal Noise
  - Fractal Type: Dynamic
  - Noise Type: Spline
  - Invert:
  - Contrast: 100,0
  - Brightness: 0,0
  - Overflow: Allow HDR Results
  - Transform
    - Complexity: 3,5 (range 1,0 to 10,0)
  - Sub Settings
    - Evolution: 0x+0,0°
    - Evolution Options
      - Opacity: 100,0%
      - Blending Mode: Normal
  - Levels
    - Channel: RGB
    - Histogram
 
    - Input Black: 0,0
    - Input White: 255,0
    - Gamma: 1,00
    - Output Black: 0,0
    - Output White: 255,0
    - Clip To Output Black: Off for 32 bpc Coll
    - Clip To Output White: Off for 32 bpc Coll



Info × Audio

R: 136 X: 1680  
G: 136 Y: 368  
B: 136 +  
A: 255

Preview ×

Effects & Presets × Character

levels

- Animation Presets
  - Image - Utilities
    - Levels ...uto to video
    - Levels ... to computer
- Color Correction
  - Auto Levels
  - Levels
  - Levels ...vidual Controls

0:00:00:00 (25,00 fps)

Timeline: 0s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

#	Source Name	Parent	fx	lock	mute	solo
1	White Solid 2	None	fx	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Toggle Switches / Modes

Paragraph × Wiggler

0 px 0 px 0 px  
0 px 0 px

Project: Effect Controls: White Solid 2

Comp 2 • White Solid 2

- Noise Type: Spline
- Invert:
- Contrast: 100,0
- Brightness: 0,0
- Overflow: Allow HDR Results
- Transform
- Complexity: 3,5
- Sub Settings
- Evolution: 0x+0,0°
- Evolution Options
- Opacity: 100,0%
- Blending Mode: Normal
- Levels: Reset
- Channel: RGB
- Histogram
- Input Black: 0,0
- Input White: 255,0
- Gamma: 1,00
- Output Black: 0,0
- Output White: 255,0
- Clip To Output Black: Off for 32 bpc Col
- Clip To Output White: Off for 32 bpc Col
- Tint: Reset
- Map Black To:
- Map White To:
- Amount to Tint: 100,0%

Composition: Comp 2

Comp 2

Map Black To

Color picker dialog showing a red color swatch with the following values:

- H: 0°
- S: 87%
- B: 55%
- R: 139
- G: 17
- B: 17
- #B81111

Buttons: OK, Cancel, Preview

0:00:00:00 (25.00 fps)

Timeline: 00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Source Name: White Solid 2

Parent: None

Toggle Switches / Modes

Search Help

Info: X: -1536, Y: 908

Effects & Presets: tint

Animation Presets: Image - Creative, Coloriz...red hand tint, Tint

Paragraph, Wiggler

Project: Effect Controls: White Solid 2

Comp 2 • White Solid 2

- Noise Type: Spline
- Invert:
- Contrast: 100,0
- Brightness: 0,0
- Overflow: Allow HDR Results
- Transform
- Complexity: 3,5
- Sub Settings
- Evolution: 0x+0,0°
- Evolution Options
- Opacity: 100,0%
- Blending Mode: Normal
- Levels: Reset
- Channel: RGB
- Histogram
- Input Black: 0,0
- Input White: 255,0
- Gamma: 1,00
- Output Black: 0,0
- Output White: 255,0
- Clip To Output Black: Off for 32 bpc Col
- Clip To Output White: Off for 32 bpc Col
- Tint: Reset
- Map Black To: █
- Map White To: █
- Amount to Tint: 100,0%

Composition: Comp 2

Comp 2

Map White To

OK Cancel

H: 0°  
S: 100%  
B: 0%

R: 0  
G: 0  
B: 0

# 000000

Preview

Info Audio

X: -1800  
Y: 1532

Preview

Effects & Presets

tint

Animation Presets

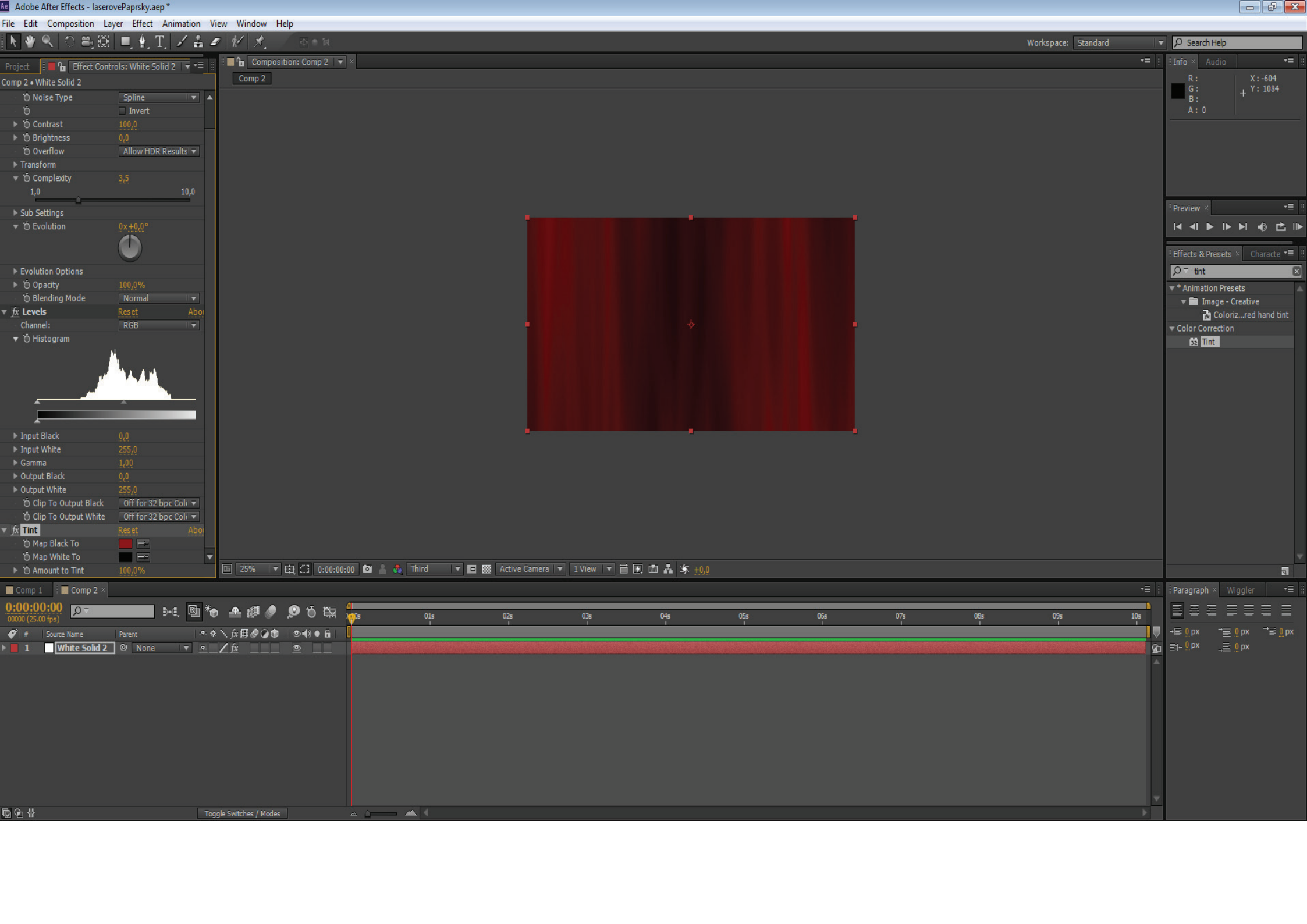
- Image - Creative
- Coloriz...red hand tint
- Color Correction
- Tint

0:00:00:00 00000 (25,00 fps)

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

#	Source Name	Parent	fx	lock	visibility
1	White Solid 2	None	fx	<input type="checkbox"/>	<input type="checkbox"/>

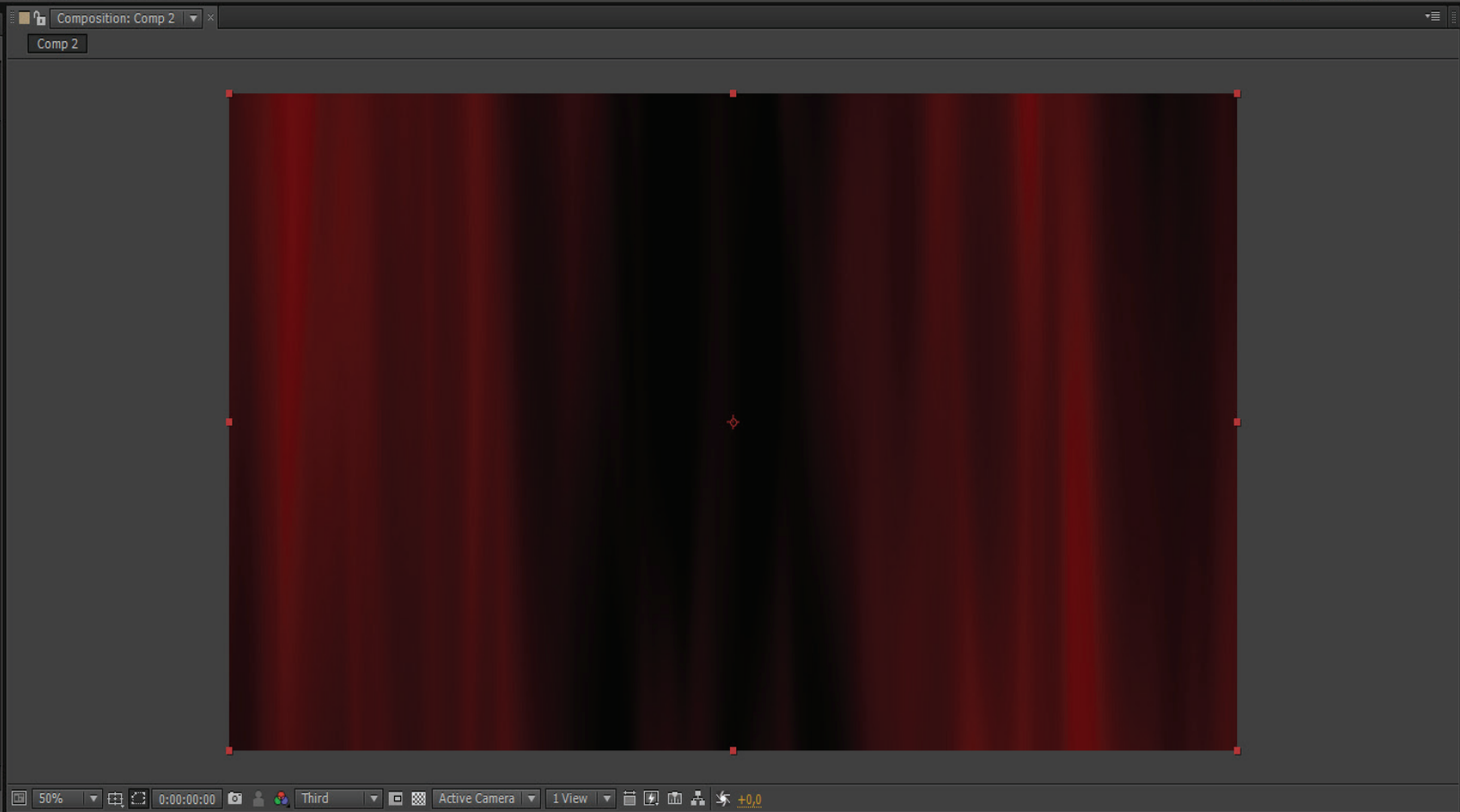
Toggle Switches / Modes



Project: Effect Controls: White Solid 2

Comp 2 • White Solid 2

- Noise Type: Spline
- Invert
- Contrast: 100,0
- Brightness: 0,0
- Overflow: Allow HDR Results
- Transform
- Complexity: 3,5
- Sub Settings
- Evolution: 0x+0,0°
- Evolution Options
- Opacity: 100,0%
- Blending Mode: Normal
- Levels: Reset
- Channel: RGB
- Histogram
- Input Black: 15,3
- Input White: 178,5
- Gamma: 0,88
- Output Black: 0,0
- Output White: 255,0
- Clip To Output Black: Off for 32 bpc Coli
- Clip To Output White: Off for 32 bpc Coli
- Tint: Reset
- Map Black To: [Red]
- Map White To: [Black]
- Amount to Tint: 100,0%



Info × Audio

R: X: 134  
G: Y: 1132  
B: +  
A: 0

Preview ×

Effects & Presets × Characte

tint

- Animation Presets
- Image - Creative
- Color Correction
- Tint

Comp 1 Comp 2 ×

0:00:00:00  
00000 (25,00 fps)

#	Source Name	Parent	fx	lock
1	White Solid 2	None	fx	

Toggle Switches / Modes

Timeline

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Paragraph × Wiggler

0 px 0 px 0 px

0 px 0 px

Project

- Comp 2 • White Solid 2
  - Fractal Noise
    - Fractal Type
    - Noise Type
    - Contrast
    - Brightness
    - Overflow
    - Transform
    - Complexity
    - 1,0
    - Sub Settings
    - Evolution
  - Evolution Options
    - Opacity
    - Blending Mode
  - Levels
    - Channel:
    - Histogram
  - Input Black
  - Input White
  - Gamma
  - Output Black
  - Output White
  - Clip To Output Black
  - Clip To Output White
  - Tint
    - Map Black To

Layer

- New
- Solid Settings... Ctrl+Shift+Y
- Open Layer
- Open Layer Source Alt+Numpad Enter
- Mask
- Mask and Shape Path
- Quality
- Switches
- Transform
- Time
- Frame Blending
- 3D Layer
- Guide Layer
- Environment Layer
- Add Marker Numpad \*
- Preserve Transparency
- Blending Mode
- Next Blending Mode Shift+=
- Previous Blending Mode Shift+-
- Track Matte
- Layer Styles
- Group Shapes Ctrl+G
- Ungroup Shapes Ctrl+Shift+G
- Arrange
- Convert to Editable Text
- Create Shapes from Text
- Create Masks from Text
- Create Shapes from Vector Layer
- Camera
- Auto-trace...
- Pre-compose... Ctrl+Shift+C

- Text Ctrl+Alt+Shift+T
- Solid... Ctrl+Y
- Light... Ctrl+Alt+Shift+L
- Camera... Ctrl+Alt+Shift+C
- Null Object Ctrl+Alt+Shift+Y
- Shape Layer
- Adjustment Layer Ctrl+Alt+Y
- Adobe Photoshop File...

Renderer: Classic 3D

00 Third Active Camera 1 View +0,0

00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

Info X: 430 Y: -2

Preview

Effects & Presets Characte

tint

- Animation Presets
  - Image - Creative
    - Coloriz...red hand tint
  - Color Correction
    - Tint

Paragraph Wiggler

0 px 0 px 0 px

0:00:00:00 00000 (25.00 fps)

Source Name Parent

1 White Solid 2 None

Toggle Switches / Modes

Timeline area with various tracks and controls.

Properties panel for the selected layer.

Project: Effect Controls: White Solid 2

Comp 2 • White Solid 2

- Fractal Noise
  - Fractal Type: Dynamic
  - Noise Type: Spline
  - Invert:
  - Contrast: 100,0
  - Brightness: 0,0
  - Overflow: Allow HDR Results
  - Transform
    - Complexity: 3,5
    - 1,0 10,0
  - Sub Settings
    - Evolution: 0x + 0,0°
  - Evolution Options
    - Opacity: 100,0%
    - Blending Mode: Normal
  - Levels
    - Channel: RGB
    - Histogram
  - Input Black: 15,3
  - Input White: 178,5
  - Gamma: 0,88
  - Output Black: 0,0
  - Output White: 255,0
  - Clip To Output Black: Off for 32 bpc Col
  - Clip To Output White: Off for 32 bpc Col
- Tint
  - Map Black To

Composition: Comp 2

Comp 2

Active Camera

**Light Settings**

Name: Light 1

Settings

Light Type: Spot

Color:

Intensity: 264 %

Cone Angle: 104 °

Cone Feather: 15 %

Falloff: None

Radius: 500

Falloff Distance: 500

Casts Shadows

Shadow Darkness: 53 %

Shadow Diffusion: 11 px

Note: Shadows are only cast from layers with 'Cast Shadows' enabled to layers with 'Accepts Shadows' enabled.

Preview OK Cancel

Workspace: Standard

Renderer: Classic 3D

Info

X: -414  
Y: 40

Preview

Effects & Presets

Animation Presets

- Image - Creative
  - Coloriz...red hand tint
- Color Correction
  - Tint

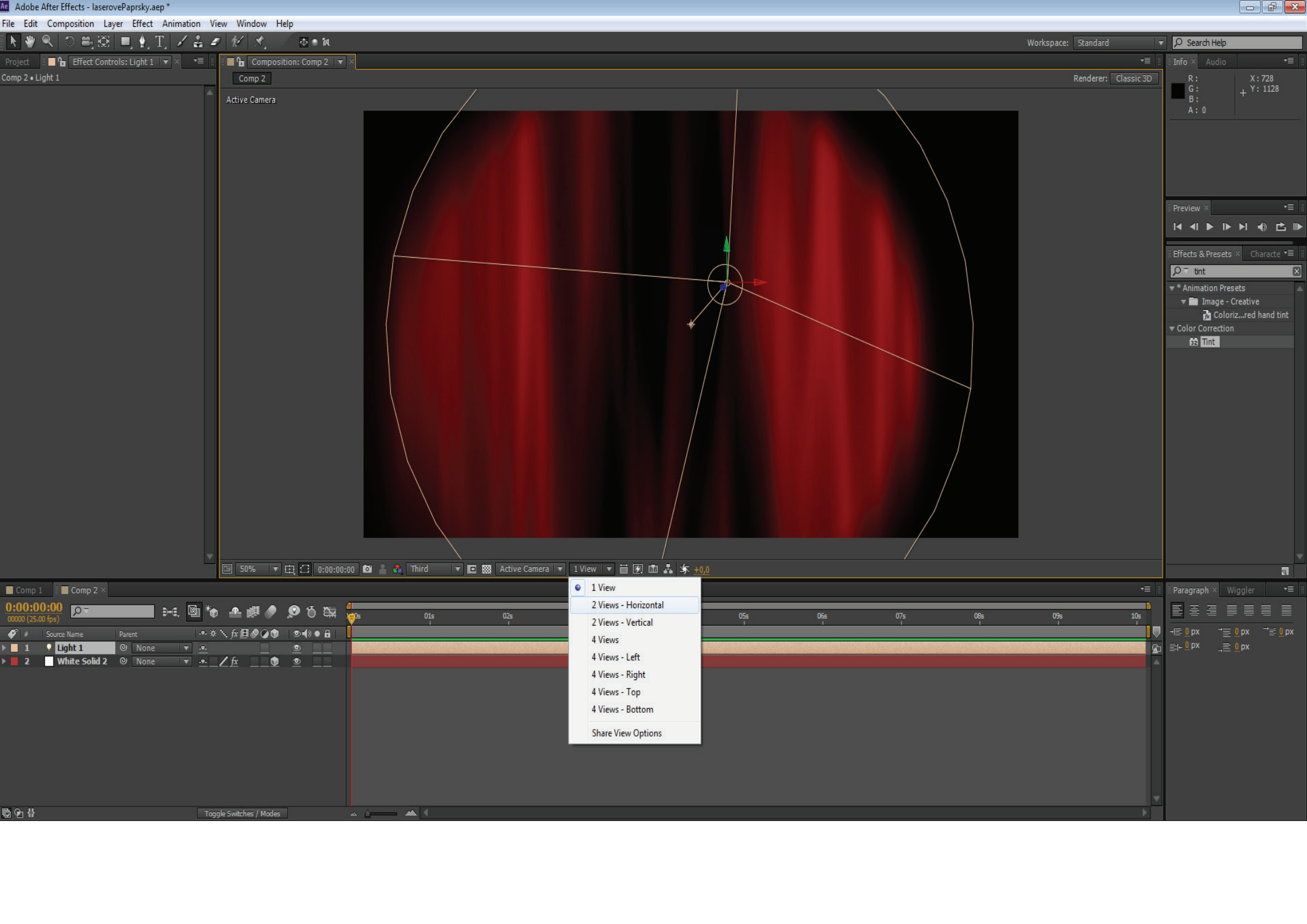
0:00:00:00 (25,00 fps)

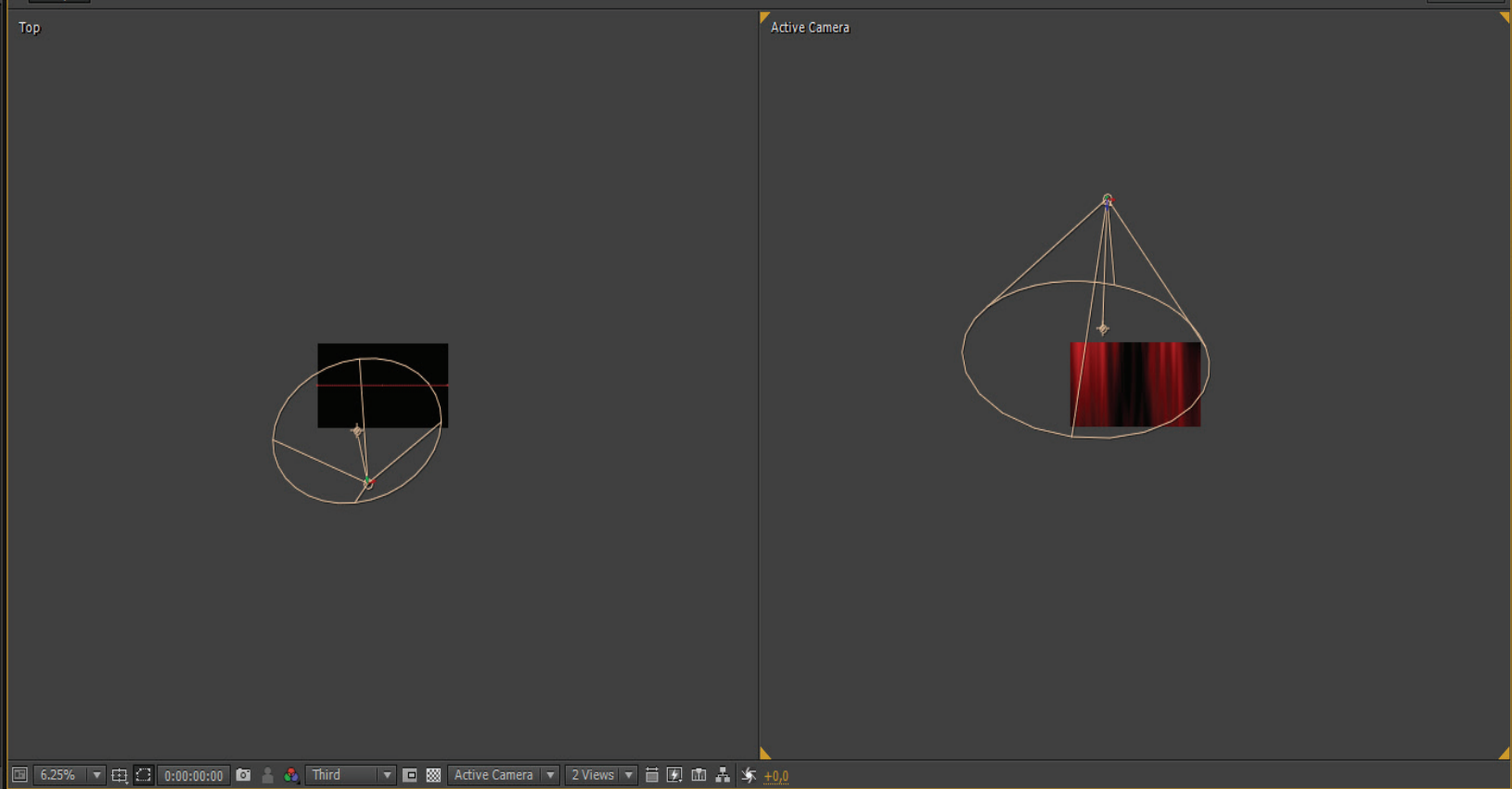
Timeline

1 White Solid 2

Toggle Switches / Modes







Info Audio

R :	X : -3680
G :	+ Y : 3456
B :	
A : 0	

Preview

⏪ ⏩ ⏮ ⏭ 🔊 🔄

Effects & Presets Characte

Search: tint

- \* Animation Presets
  - Image - Creative
    - Coloriz...red hand tint
- Color Correction
  - Tint

#	Source Name	Parent	fx	👁	🔒
1	Light 1	None			
2	White Solid 2	None			

Timeline

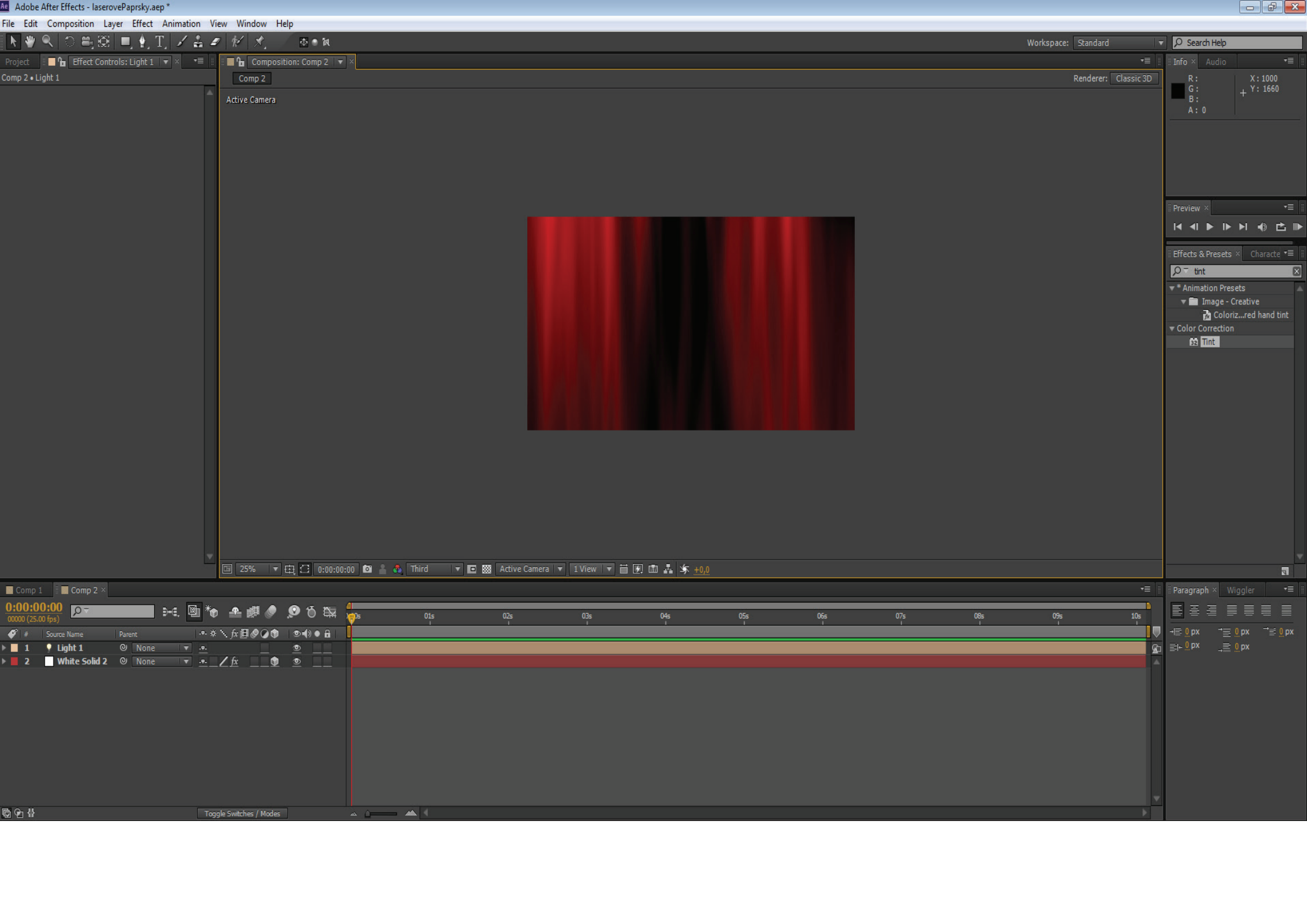
00s 01s 02s 03s 04s 05s 06s 07s 08s 09s 10s

The timeline shows two layers. The top layer is 'Light 1' (orange bar) and the bottom layer is 'White Solid 2' (red bar). Both layers are active from the start of the composition (00s) to the end (10s).

Paragraph Wiggler

0 px 0 px 0 px

0 px 0 px



Obrazová příloha - vlastní archiv ( Print Screen )