

# PROJEKT EU peníze školám



**Střední škola**  
*uměleckomanažerská, s.r.o.*

**Číslo projektu:** CZ.1.07/1.5.00/34.0320

**Název projektu:** Moderní škola

**Název školy:** Střední škola uměleckomanažerská, s.r.o., Táborská 185, Brno

**Předmět:** Multimediální technologie a technika

**Téma:** Viňetace

**Ročník:** 2.ročník

**Jméno autora:** Mgr. Adéla Wiederlechnerová

**Číslo šablony:** VY\_32\_INOVACE\_WIE\_MTT.2\_3\_6



evropský  
sociální  
fond v ČR



EVROPSKÁ UNIE



MINISTERSTVO ŠKOLSTVÍ,  
MLÁDEŽE A TĚLOVÝCHOVY



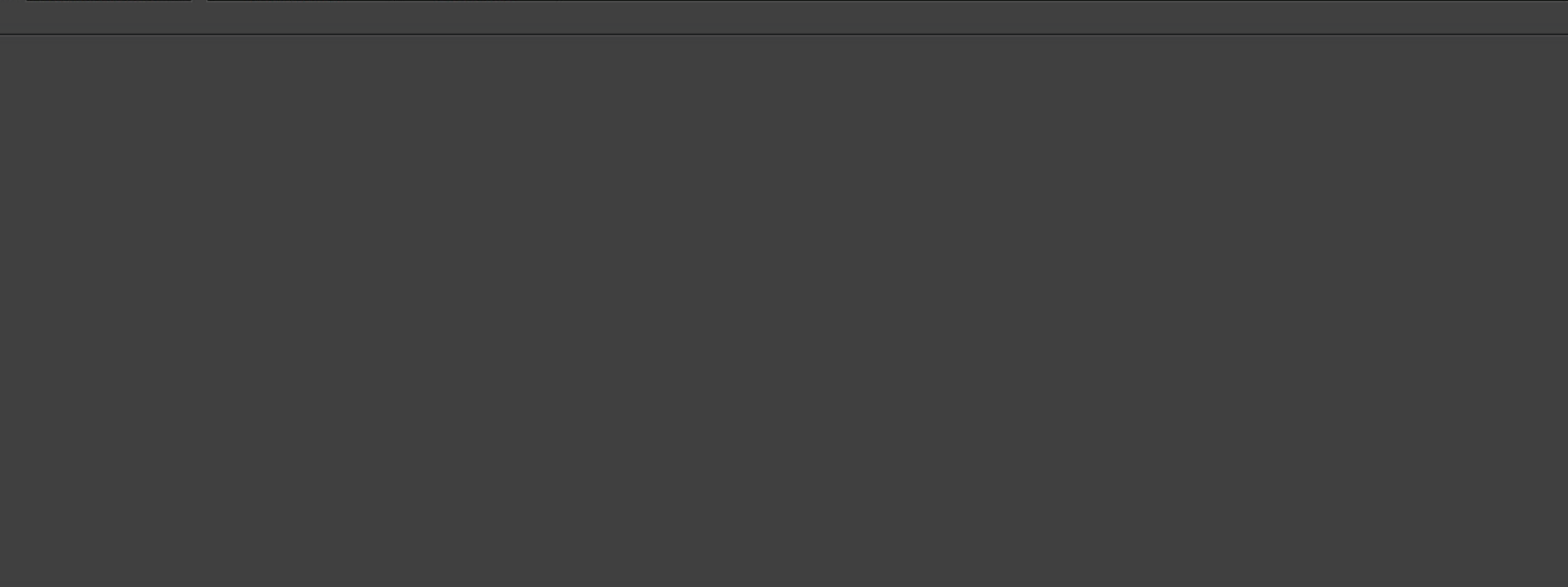
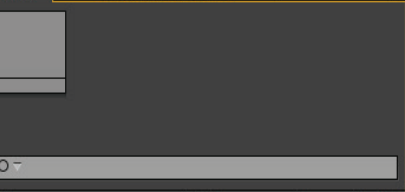
OP Vzdělávání  
pro konkurenceschopnost

INVESTICE DO ROZVOJE VZDĚLÁVÁNÍ

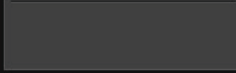
project x Effect Controls: (none)

Composition: (none) x Footage: (none) Layer: (none)

Preview x



Info x  
R : X : -3272  
G : + Y : 2008  
B :  
A : 0



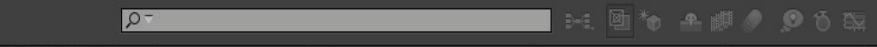
Audio x  
0,0 12,0 dB  
-3,0 0,0 dB  
-6,0  
-9,0 -12,0  
-15,0 -24,0  
-18,0 -36,0  
-21,0 -48,0 dB  
-24,0

Effects & Presets x

- \* Animation Presets
- 3D Channel
- Audio
- Blur & Sharpen
- Channel
- Color Correction
- Distort
- Expression Controls
- Generate
- Keying
- Matte
- Noise & Grain

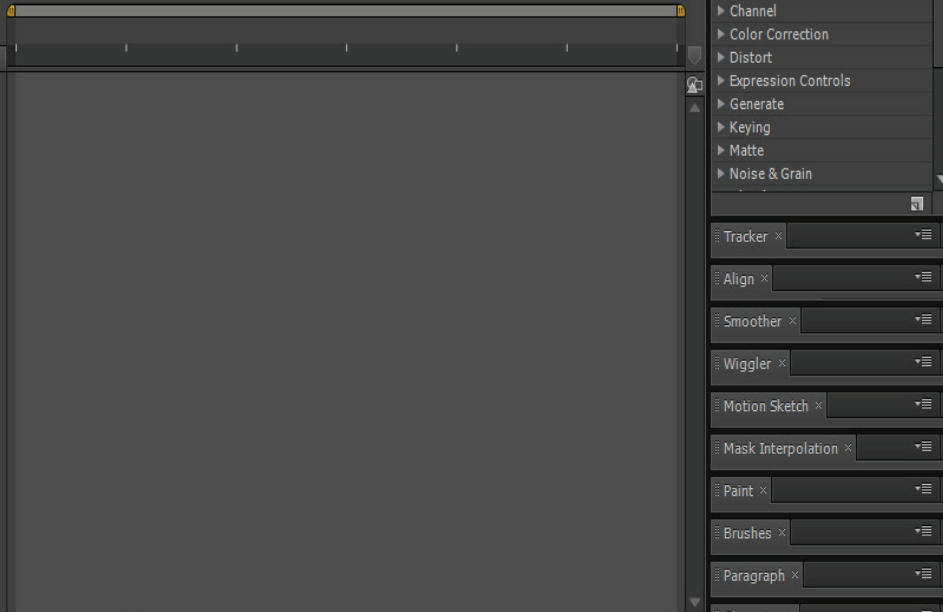
12.5% 0:00:00:00 Full 1 View +0,0

Render Queue (none) x



# Source Name Mode T TrkMat Parent

#	Source Name	Mode	T	TrkMat	Parent



Tracker x

Align x

Smoother x

Wiggler x

Motion Sketch x

Mask Interpolation x

Paint x

Brushes x

Paragraph x

Character x

- New Composition... Ctrl+N
- Composition Settings... Ctrl+K
- Set Poster Time
- Trim Comp to Work Area
- Crop Comp to Region of Interest
- Add to Render Queue Ctrl+M
- Add Output Module
- Cache Work Area in Background Ctrl+Return
- Cancel Caching Work Area in Background
- Preview
- Save Frame As
- Pre-render...
- Save RAM Preview... Ctrl+Numpad 0
- Composition Flowchart Ctrl+Shift+F11
- Composition Mini-Flowchart tap Shift

Timeline area with source names: (none), Footage: (none), Layer: (none)

Timeline controls: 12.5%, 0:00:00:00, Full, 1 View, +0.0

Render Queue: (none)

#	Source Name	Mode	T	TrkMat	Parent

Preview

Info

R : X : -3448  
G : + Y : -312  
B :  
A : 0

Audio

0.0 12.0 dB  
-3.0 0.0 dB  
-6.0  
-9.0 -12.0  
-12.0 -24.0  
-15.0 -36.0  
-18.0 -48.0 dB  
-21.0  
-24.0

Effects & Presets

- \* Animation Presets
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- Color Correction
- Distort
- Expression Controls
- Generate
- Keying
- Matte
- Noise & Grain

Tracker

Align

Smoother

Wiggler

Motion Sketch

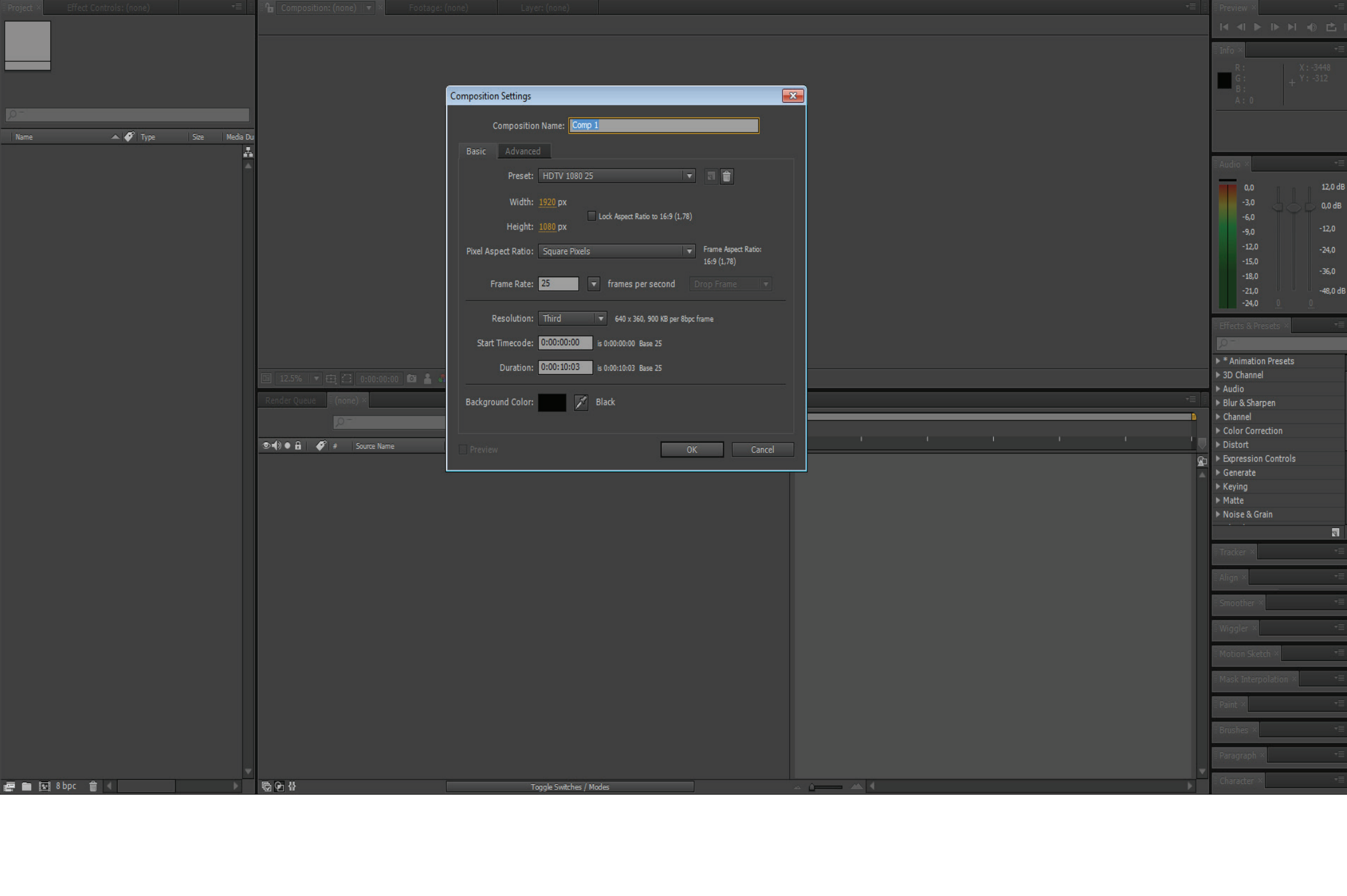
Mask Interpolation

Paint

Brushes

Paragraph

Character



**Composition Settings**

Composition Name: **Comp 1**

Basic    Advanced

Preset: **HDTV 1080 25**

Width: **1920 px**

Height: **1080 px**     Lock Aspect Ratio to 16:9 (1.78)

Pixel Aspect Ratio: **Square Pixels**    Frame Aspect Ratio: **16:9 (1.78)**

Frame Rate: **25** frames per second    Drop Frame

Resolution: **Third**    640 x 360, 900 KB per 8bpc frame

Start Timecode: **0:00:00:00** is 0:00:00:00 Base 25

Duration: **0:00:10:03** is 0:00:10:03 Base 25

Background Color: **Black**

Preview    **OK**    **Cancel**

Preview

Info

R:    X: 3448  
G:    Y: -312  
B:    +  
A: 0

Audio

0.0    12.0 dB  
-3.0    0.0 dB  
-6.0  
-9.0  
-12.0  
-15.0  
-18.0  
-21.0  
-24.0

Effects & Presets

- \* Animation Presets
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- Distort
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- Generate
- Keying
- Matte
- Noise & Grain

Tracker

Align

Smoother

Wiggler

Motion Sketch

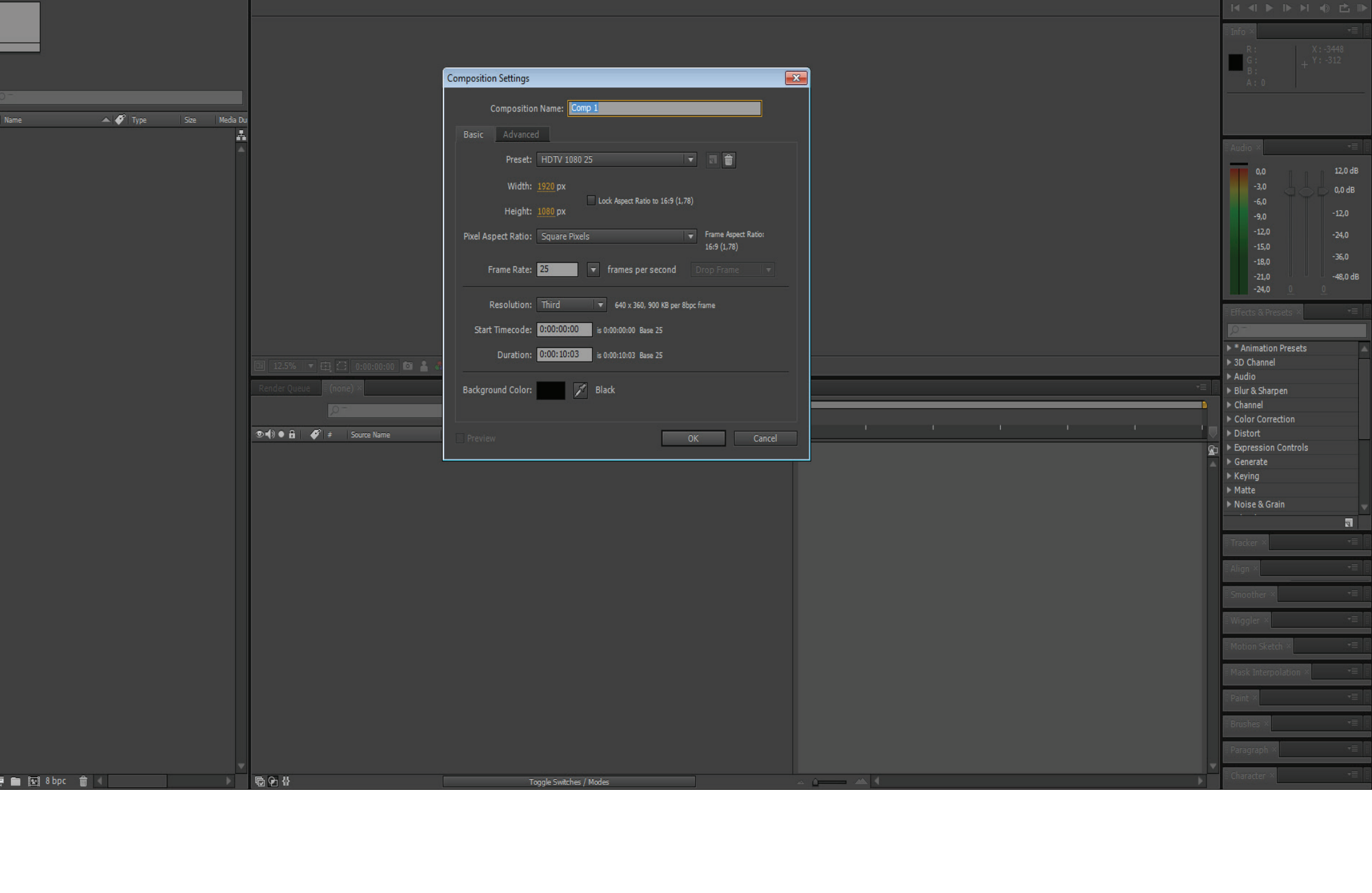
Mask Interpolation

Paint

Brushes

Paragraph



Character



**Composition Settings**

Composition Name:

**Basic** | Advanced

Preset:   

Width:  px  
Height:  px  Lock Aspect Ratio to 16:9 (1.78)

Pixel Aspect Ratio:  Frame Aspect Ratio:

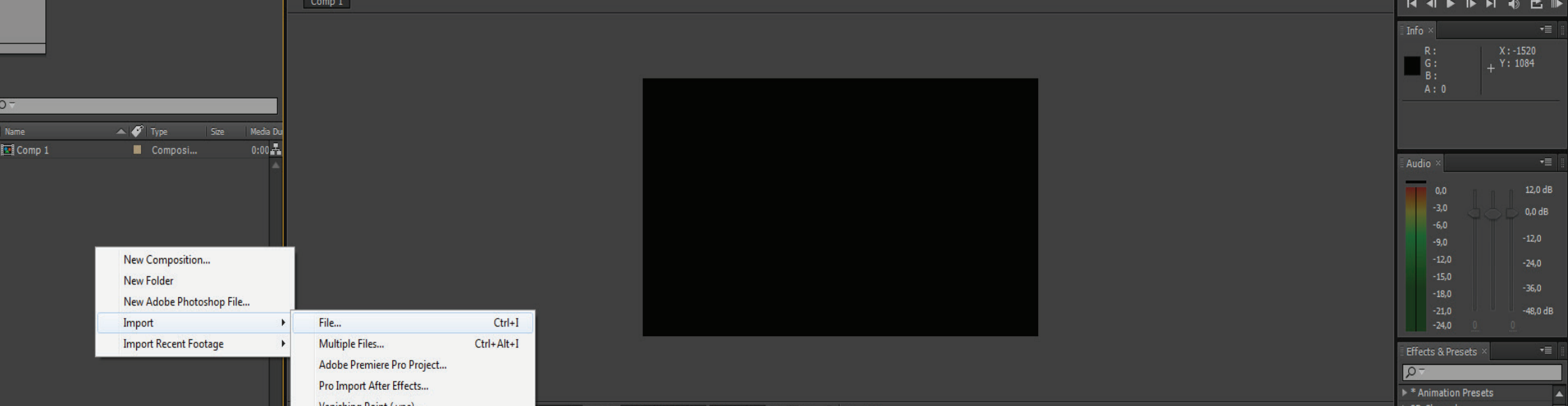
Frame Rate:  frames per second

Resolution:  640 x 360, 900 KB per 8bpc frame

Start Timecode:  is 0:00:00:00 Base 25  
Duration:  is 0:00:10:03 Base 25

Background Color:   Black

Preview



- New Composition...
  - New Folder
  - New Adobe Photoshop File...
  - Import
  - Import Recent Footage
- File... Ctrl+I
  - Multiple Files... Ctrl+Alt+I
  - Adobe Premiere Pro Project...
  - Pro Import After Effects...
  - Vanishing Point (.vpe)...
  - Placeholder...
  - Solid...

Preview x

Navigation icons: Previous, Play, Next, Stop, Full Screen, Refresh

Info x

R :	X : -1520
G :	+ Y : 1084
B :	
A : 0	

Audio x

0,0 12,0 dB  
-3,0 0,0 dB  
-6,0  
-9,0 -12,0  
-15,0 -24,0  
-18,0 -36,0  
-21,0 -48,0 dB  
-24,0

Effects & Presets x

Search Help

- \* Animation Presets
- 3D Channel
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- Keying
- Matte
- Noise & Grain

Tracker x

Align x

Smoother x

Wiggler x

Motion Sketch x

Mask Interpolation x

Paint x

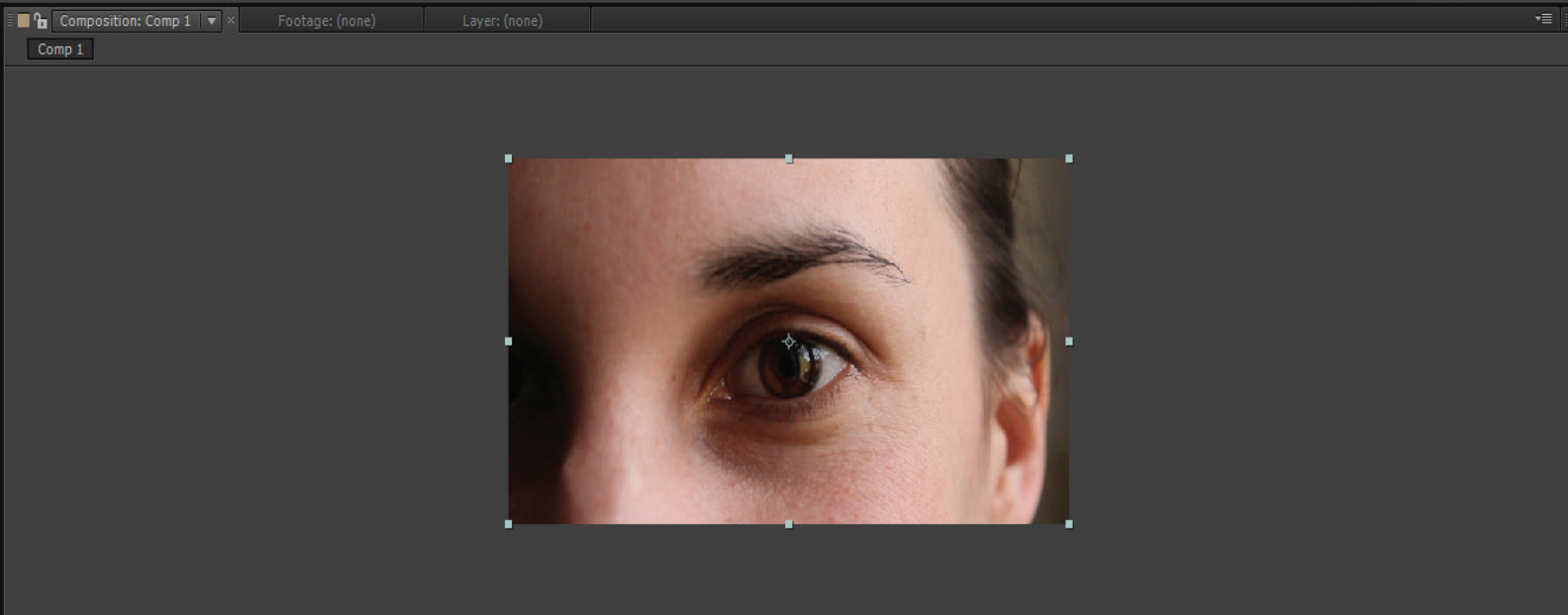
Brushes x

Paragraph x

Character x

**MVI\_0815.MOV** ▾, used 1 time  
 1920 x 1080 (1,00)  
 1 0:00:08:18, 23,976 fps  
 Millions of Colors  
 H.264  
 48,000 kHz / 16 bit U / Stereo

Name	Type	Size	Media Du
Comp 1	Composi...		0:00
MVI_0815.MOV	QuickTime	... MB	0:00



#	Source Name	Mode	TrkMat	Parent
1	MVI_0815.MOV	Normal		None

Preview x

⏪ ⏩ ⏮ ⏭ ⏯ ⏸

Info x

R :	X : -1692
G :	Y : 1140
B :	
A : 0	

Audio x

Effects & Presets x

- \* Animation Presets
- 3D Channel
- Audio
- Blur & Sharpen
- Channel
- Color Correction
- Distort
- Expression Controls
- Generate
- Keying
- Matte
- Noise & Grain

Tracker x

Align x

Smoother x

Wiggler x

Motion Sketch x

Mask Interpolation x

Paint x

Brushes x

Paragraph x

Character x

Project × Effect Controls: MVI\_0815.MOV, us...  
 1920 x 1080 (1,00)  
 1 0:00:08:18, 23,976 fps  
 Millions of Colors  
 H.264  
 48,000 kHz / 16 bit U / Stereo

Composition: Comp 1 × Footage: (none) Layer: (none) Comp 1

Preview ×

Info ×

R : X: 236  
 G : Y: 1320  
 B :  
 A : 0

Shape: MVI\_0815.MOV  
 T: 56,0, L: 80,0, B: 1068,0, R: 1828,0

Audio ×

0,0 12,0 dB  
 -3,0 0,0 dB  
 -6,0  
 -9,0  
 -12,0  
 -15,0  
 -18,0  
 -21,0  
 -24,0

Effects & Presets ×

\* Animation Presets  
 3D Channel  
 Audio  
 Blur & Sharpen  
 Channel  
 Color Correction  
 Distort  
 Expression Controls  
 Generate  
 Keying  
 Matte  
 Noise & Grain

Tracker ×

Align ×

Smoother ×

Wiggler ×

Motion Sketch ×

Mask Interpolation ×

Paint ×

Brushes ×

Paragraph ×

Character ×



Name	Type	Size	Media Du
Comp 1	Composi...		0:00
MVI_0815.MOV	QuickTime	... MB	0:00

25% 0:00:00:00 Third Active Camera 1 View +0,0

Render Queue × Comp 1 ×

0:00:00:00  
 00000 (25.00 fps)

#	Source Name	Mode	T	TrkMat	Parent
1	MVI_0815.MOV	Normal			None

Masks

- Mask 1 Add Inverted



Workspace: All Panels

Search Help

Project x Effect Controls: MVI\_0815.MOV

Composition: Comp 1

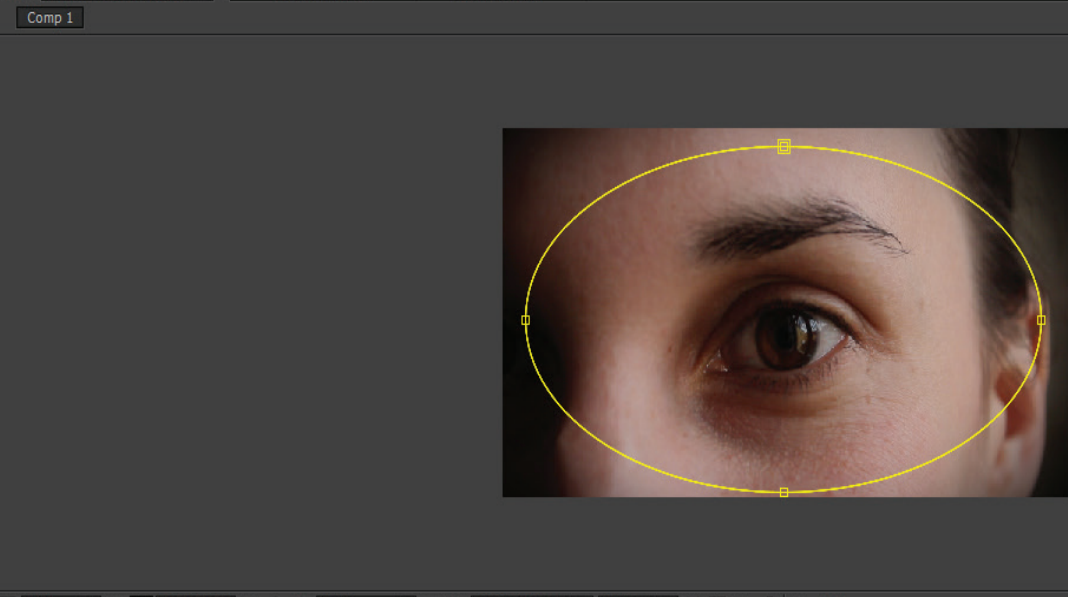
Footage: (none)

Layer: (none)

Comp 1

**MVI\_0815.MOV**, used 1 time  
 1920 x 1080 (1,00)  
 1 0:00:08:18, 23,976 fps  
 Millions of Colors  
 H.264  
 48,000 kHz / 16 bit U / Stereo

Name	Type	Size	Media Du
Comp 1	Composi...		0:00
MVI_0815.MOV	QuickTime	... MB	0:00



25% 0:00:00:00 Third Active Camera 1 View +0,0

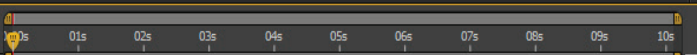
Render Queue: Comp 1

0:00:00:00

00000 (25.00 fps)

#	Source Name	Mode	TrkMat	Parent
1	MVI_0815.MOV	Normal		None

Masks	
Mask 1	Add Inverted
Mask Path	Shape...
Mask Feather	401,0,401,0 pixels
Mask Opacity	85%
Mask Expansion	228,0 pixels



Timeline tracks for MVI\_0815.MOV and Mask 1. The MVI\_0815.MOV track is a solid teal bar. The Mask 1 track is a thin yellow line. A 'Track Matte' label is visible above the Mask 1 track.

Preview x

Info x

R :	X : 236
G :	Y : 1320
B :	
A : 0	

Audio x

Audio level meters and sliders. The volume is set to 0.0 dB.

Effects & Presets x

- \* Animation Presets
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Obrazová příloha - vlastní archiv ( Print Screen )